



CASTLE EXCELLENT

GAME SOLUTION POWERED BY



AFTER THE CASTLE WALKTHROUGH, HERE WE ARE AGAIN WITH CASTLE EXCELLENT COMPLETE WALKTHROUGH. AS BEFORE, WE WILL PROVIDE YOU A BRIEF DESCRIPTION OF THE ITEMS AND ENEMIES YOU MAY FIND DURING YOUR QUEST TO FIND THE PRINCESS. THE GAME FEATURES 100 SCREENS – THE SAME SIZE OF THE CASTLE.

I – KEYS

THE KEYS OF CASTLE EXCELLENT ARE THE SAME OF THE CASTLE.

- F1 – MAKES THE HERO LOOSE ONE LIFE. IF YOU ARE STUCK, THIS IS THE KEY.
- F2 – MAKES THE HERO LOOSE ALL LIVES.
- F3 – LOADS THE GAME FROM TAPE (IN TITLE SCREEN).
- F4 – SAVES THE GAME ON TAPE.
- F5 – PAUSES THE GAME. IMPORTANT FOR LUNCHING, DINING, GOING TO THE RESTROOM!!
- SPACE – MAKES THE HERO JUMP.
- ←↑↓→ – MOVES THE HERO.
- CTRL (GRAPH) – INCREASES THE SPEED OF THE GAME, IF CONTINUOUSLY PRESSED.
- SHIFT + CTRL – INCREASES EVEN MORE THE SPEED OF THE GAME.
- CAPS – TURNS ON/OFF MUSIC.

II – ITEMS

YELLOW KEY – 10 PTS.	GREEN KEY – 50 PTS.
BLUE KEY – 20 PTS.	PURPLE KEY – 100 PTS.
DARK BLUE KEY – 400 PTS.	RED KEY – 200 PTS. OR GIVEN BY THE FAIRIES
MAP	CROSS – 200 PTS.
BRICK	GOLD – 800 PTS.
POT	RING – 400 PTS.
FLASK	ELIXIR – EXTRA LIFE
TROLLER	AIR – ENTER THE WATER
BARREL	CAKE
CHERRY – OPENS ALL DOORS	








III – ENEMIES

INDIAN	PIRATE
WITCH	KING
FIREBALL	FLOWER

IV – CAST

YOU – THE PRINCE	FAIRY – GIVES YOU TWO RED KEYS
PRINCESS – THE GOAL	

V – OTHERS

 SPIKES	 LASER
 MOVING PLATFORM	 LIFTS
 INVULNERABILITY MACHINE	 ELEVATOR
 CONVEYOR	

VI – CHEATS

IF YOU ARE USING A FILE VERSION OF CASTLE EXCELLENT (.DSK), TRY THIS POKE FOR INFINITE LIVES, IMMUNITY AND ALL KEYS. PRESS 'D' AFTER RUNNING THE POKE FOR DOORS OPENED OR 'F' FOR THE END OF THE GAME – YOU WILL BE NEXT TO THE PRINCESS AND WILL ONLY NEED TO TOUCH HER TO FINISH THE GAME.

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0 CLS:A$=INPUT$(1):IFA$="f"THENF=1
1 A$=INPUT$(1):IFA$="d"THEND=1
9 GOSUB32
10 BLOAD"CASTLEXC.001"
11 POKEE1,0
12 POKEE2,0
13 POKEE3,0
14 POKEE4,0
15 POKEE5,255
16 POKEE6,167
17 POKEE7,0
18 IFF=1THENPOKEE8,8
19 IFF=1THENPOKEE9,13
20 IFF=1THENPOKEE0,8
21 IFD=1THENPOKE&HAACF,0
22 DEFUSR=&HD000:A=USR(0)
23 BLOAD"CASTLEXC.002",R
32 E1=&H9B17:E2=&H9B18
33 E3=&H9B19:E4=&H9B1A
34 E5=&HA7D1:E6=&HA7F5
35 E7=&HC5AE:E8=&HA7D6
36 E9=&HA7EA:E0=&HA7EF
38 RETURN
    
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HOWEVER, IF YOU ARE USING A .ROM FILE, WE ADVISE THAT YOU USE BLUEMSX WITH THE FOLLOWING CHEAT, WHICH IS AVAILABLE WITH THE LAST VERSION OF BLUEMSX (FOLDER - ..\TOOLS\CHEATS). WITH THIS ONE, YOU WILL GET ALL KEYS, MAP, AIR, INVINCIBILITY AND INFINITE LIVES.

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!CHEATS FOR BLUEMSX :THECASTLEEXCELENT
!(C) 2005 ALBERT BEEVENDORP AND (C) 2005 PATRICK VAN ARKEL
0,58167,5,0,BLUE KEYS
0,58168,5,0,RED KEYS
0,58169,5,0,PURPLE KEYS
0,58170,5,0,GREEN KEYS
0,58171,5,0,BLUE KEYS
0,58172,5,0,YELLOW KEYS
0,58145,9,0,HAVE MAP
0,58180,255,0,HAVE AIR
0,58179,255,0,INVINCIBLE
0,58166,255,0,LIVES
    
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VII – SOLUTION

SO, LET'S START THE SECOND QUEST OF OUR HERO. BELOW, WE WILL PROVIDE THE SOLUTION OF EVERY ROOM OF THE GAME. WE ADVISE THAT THIS WALKTHROUGH BE USED WITH THE RESPECTIVE MAP WHICH YOU MAY FIND AT MSX SOLUTIONS – [HTTP://MSXSOLUTIONS.MSXBLUE.COM](http://msxsolutions.msxblue.com)

FIRST, AS BEFORE, WE WILL MAP THE GAME SO AS TO BETTER ILLUSTRATE THE SOLUTION. THE BACK SQUARE CORRESPONDS TO THE START POSITION, THE RED SQUARES ARE THE LOCATION OF THE FAIRIES AND THE GREEN SQUARE IS THE POSITION OF THE PRINCESS.

	0	1	2	3	4	5	6	7	8	9
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

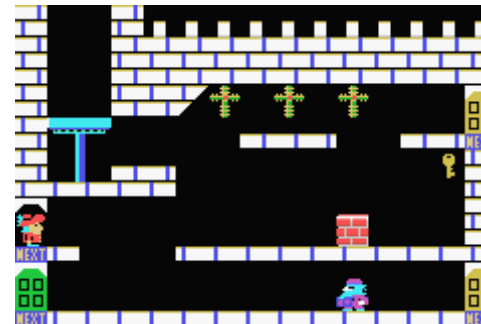
SO, LET'S START BY FINDING THE TWO RED KEYS WHICH UNLOCK THE ROOM WHERE THE PRINCESS IS.

ROOM: H0



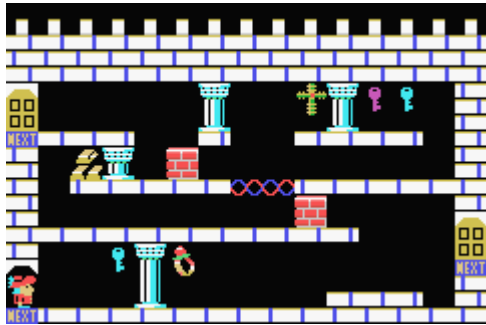
LET'S START BY JUMPING AND GETTING THE YELLOW KEY. OPEN THE YELLOW DOOR WHEN THE INDIAN IS GOING OPPOSITE YOU. THEN, JUMP OVER IT AND GET TO THE HIGHER FLOOR. GET THE YELLOW KEY OF THE RIGHT. JUMP TO THE LEFT AND OVER THE INDIAN TO GET THE OTHER YELLOW KEY AND BACK TO THE RIGHT. OPEN THE YELLOW DOOR TO GO TO ROOM H1.

ROOM: H1



JUMP TO THE RIGHT AND OVER THE BRICK. CONTINUE JUMPING TO THE RIGHT AND GET THE YELLOW KEY. NOW, PUSH THE BRICK TO THE LEFT BUT DO NOT LET IT FALL. JUMP OVER IT AND UP. GET THE THREE CROSSES. GO DOWN AGAIN AND WAIT FOR THE PIRATE TO PASS BELOW THE HOLE IN THE GROUND AND PUSH THE BRICK OVER IT. EXIT THE ROOM AND GET BACK. NOW, GO DOWN AND TO THE RIGHT AND OPEN THE YELLOW DOOR TO GO TO ROOM H2.

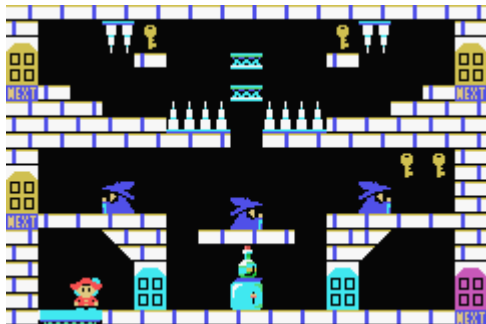
ROOM: H2



HERE, JUST GO TO THE RIGHT AND GET THE BLUE KEY. EXIT THE ROOM AND GET BACK TO ROOM H1. THERE, OPEN THE UPPER YELLOW DOOR OF THE ROOM TO ACCESS THE UPPER PORTION OF THIS ROOM. NOW, GO TO THE RIGHT. PUSH THE BRICK TO THE RIGHT AND GET THE CROSS. WAIT FOR THE LASER TO TURN OFF AND GO DOWN, TO THE LEFT AND GET THE GOLD. THEN, PUSH THE LOWER BRICK TO THE RIGHT UNTIL IT FALLS. GO DOWN AND PUSH THE BRICK TO THE LEFT TO GET THE RING. NOW, GO BACK AND EXIT THE ROOM TO GET BACK TO ROOM H1.

NOW, GO TO THE LEFT, JUMPING IN THE HIGHER FLOORS. GET THE LIFT TO ROOM G1.

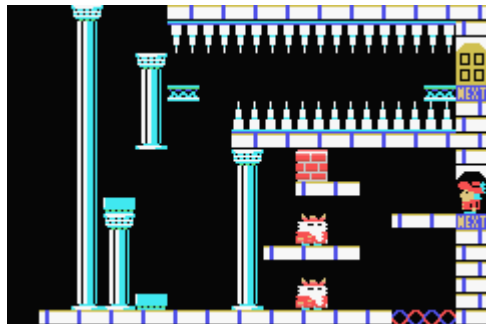
ROOM: G1



GO QUICKLY TO THE RIGHT OR YOU WILL BE SMASHED BY THE LIFT. OPEN THE BLUE DOOR. JUMP OVER THE POT AND GET THE ELIXIR FOR AN EXTRA LIFE. THEN, PUSH THE POT A BIT TO THE RIGHT, SO THAT REMAINS A SPACE FOR YOU BETWEEN THE POT AND THE BLUE DOOR. JUMP OVER IT AND TO THE UPPER FLOOR. TAKE CARE WITH THE WITCH AND JUMP TO THE RIGHT WHEN THE WITCH IS GOING TO THE RIGHT ALSO. JUMP OVER HER AND GET THE TWO YELLOW KEYS. QUICKLY JUMP BACK TO THE POT. NOW, PUSH THE POT TO THE LEFT. JUMP AGAIN TO THE UPPER FLOOR AND TO THE LEFT

AND THE WITCH IS GOING LEFT. JUMP OVER HER AND OPEN THE YELLOW DOOR TO ACCESS ROOM G0.

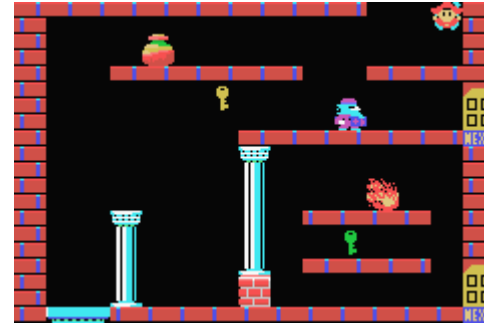
ROOM: G0



HERE, GO TO THE LEFT AND JUMP TO THE POSITION JUST BESIDE THE BRICK. PUSH IT WHEN THE KING GOES TO THE LEFT, IN ORDER TO KILL THE KING. IF YOU MISSED, JUST EXIT THE ROOM, COME BACK AND REPEAT THE PROCEDURE. WHEN THE LOWER KING GOES TO THE LEFT, GO DOWN AND WAIT FOR THE LASER TO TURN OFF. IF THE KING COMES AFTER YOU, JUST JUMP HIM. WHEN THE LASER TURNS OFF, YOU WILL BE DIRECTED TO ROOM H0.

NOW, GO TO THE LEFT AND JUMP THE INDIAN TO GET THE MAP. JUMP ONCE MORE AND GET THE GREEN KEY. GO DOWN AND TO THE RIGHT. JUMP THE INDIAN AND GO TO ROOM H1. NOW, GO DOWN AND TO THE LEFT. OPEN THE GREEN DOOR TO GO BACK TO THE LOWER PORTION OF ROOM H0. GO DOWN TO ROOM I0.

ROOM: I0



LET'S START GOING DOWN AND GETTING THE YELLOW KEY. QUICKLY JUMP TO THE LEFT TO THE LIFT. THEN, JUMP TO THE FLOOR OF THE FLASK AND PUSH IT TO THE RIGHT UNTIL IT FALLS OVER THE PIRATE. GET BACK TO THE LEFT AND GO DOWN. WAIT FOR THE FIREBALL TO COME CLOSE TO THE BRICK AND KILL IT. CONTINUE PUSHING IT AND GET THE GREEN KEY. NOW, GO TO THE RIGHT SIDE OF THE BRICK AND PUSH IT TO THE LEFT. JUMP OVER IT AND TO THE PILLAR. THEN, JUMP TO THE LIFT AND GO UP. JUMP TO THE RIGHT TO THE HIGHER FLOOR. GO TO THE RIGHT AND OPEN THE YELLOW DOOR

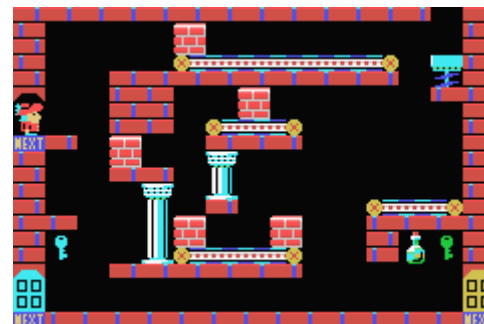
TO GO TO ROOM I1.

ROOM: I1



PUSH THE BARREL TO THE RIGHT AND KILL THE INDIAN. YOU HAVE TO WAIT FOR HIM TO COME VERY CLOSE TO THE BARREL FOR THIS. THEN, JUMP OVER THE BARREL, TAKE CARE FOR NOT BEING KILLED BY THE MOVING PLATFORM AND GET THE YELLOW KEY. THEN, GO TO THE RIGHT AND KILL THE OTHER INDIAN THE SAME WAY. NOW, GET THE BLUE KEY WITH CARE AGAIN. GO TO THE RIGHT AND OPEN THE BLUE DOOR TO GO TO ROOM I2.

ROOM: I2

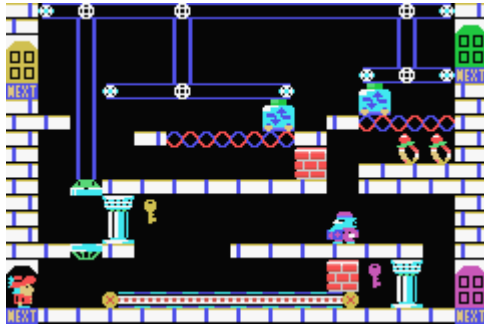


HERE, IT IS A FUNNY ROOM. QUICKLY JUMP UP AND TO THE RIGHT AND TO THE TOP CONVEYOR. YOU WILL HAVE TO JUMP OVER THE TOP BRICK THAT STARTS TO FALL. FROM THE TOP OF THE BRICK, JUMP TO THE LEFT TO THE MIDDLE CONVEYOR. THEN, GO LEFT WHERE YOU SEE A BRICK. PUSH IT UNTIL IT FALLS. THEN, GO DOWN, GET THE BLUE KEY AND GO UP AGAIN, JUMPING FROM ONE FLOOR TO THE OTHER. JUMP TO THE TOP CONVEYOR AGAIN AND NOW JUMP TO THE LIFT LOCATED AT THE RIGHT OF THE ROOM TO GO TO THE LOWER PORTION OF ROOM H2.

NOW, GO UP AND PUSH THE BRICK TO THE LEFT. WAIT FOR THE LASER TO TURN OFF AND JUMP UP. GET THE BLUE AND THE PURPLE KEYS. THEN, GO TO THE LEFT, PUSH THE UPPER BRICK TO THE LEFT AND EXIT THE ROOM BACK TO ROOM H1.

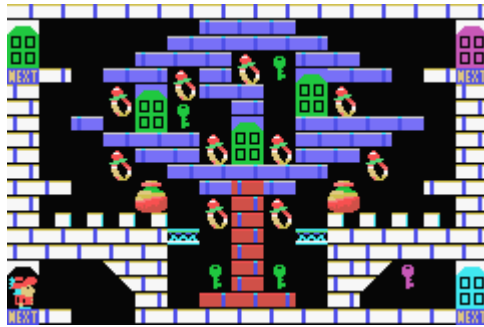
AT ROOM H1, JUMP TO THE LEFT AND TAKE THE LIFT TO ROOM G1. GO TO THE RIGHT, JUMP OVER THE POT AND OPEN THE BLUE DOOR OF THE RIGHT. CONTINUE TO THE RIGHT AND OPEN THE PURPLE DOOR TO GO TO ROOM G2.

ROOM: G2



QUICKLY JUMP TO THE RIGHT AND JUMP OVER THE BRICK. THEN, GET THE YELLOW KEY. GO TO THE RIGHT AND GET THE PURPLE KEY. NOW, JUMP UP WHEN THE PIRATE IS GOING RIGHT. THEN, JUMP OVER THE PIRATE EXACTLY WHERE THERE IS A HOLE. THEN, GO TO THE RIGHT AND DOWN AND OPEN THE PURPLE DOOR TO GO TO ROOM **G3**.

ROOM: G3



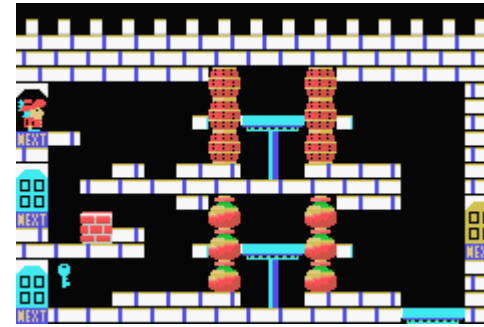
GO TO THE RIGHT AND DOWN TO ROOM **H3**.

ROOM: H3



GO DOWN AND STAY OVER THE TOP MOVING PLATFORM. GO TO THE LEFT AND GET THE RING. THEN, GO TO THE RIGHT AND GET THE YELLOW KEY AND THE TWO BLUE KEYS. CONTINUE TO THE RIGHT AND OPEN THE BLUE DOOR TO GO TO ROOM **H4**.

ROOM: H4



GO TO THE RIGHT AND PUSH THE LOWEST BARREL OF THE COLUMN OF BARRELS HALFWAY TO THE RIGHT WHEN THE ELEVATOR IS IN THE LOWEST POSITION. THEN, EXIT THE ROOM BACK TO ROOM **H3**.

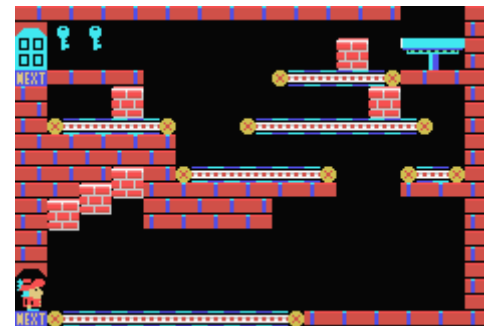
HERE, GO DOWN. TAKE CARE WITH THE MOVING PLATFORMS AND THE KING. CONTINUE DOWN TO ROOM **I3**.

ROOM: I3



HERE, JUST GO DOWN. WAIT FOR THE LIFT TO GO DOWN AND JUMP TO THE RIGHT. THEN, TAKE CARE WITH THE INDIAN AND GO DOWN. JUMP TO THE RIGHT AND GET THE YELLOW KEY AND THE BLUE KEY. THEN, GO DOWN AGAIN. TAKE CARE WITH THE OTHER INDIAN AND GO TO THE RIGHT AND OPEN THE BLUE DOOR TO GO TO ROOM **I4**.

ROOM: I4



BLUE KEYS AND OPEN THE BLUE DOOR TO RETURN TO ROOM **I3**, BUT THIS TIME YOU WILL BE IN THE TOP RIGHT PORTION OF THE SCREEN.

NOW, TAKE THE LIFT TO GO TO ROOM **H3**. HERE, GO TO THE RIGHT AND OPEN THE BLUE DOOR. IF YOU DO NOT HAVE TIME TO OPEN THE DOOR, DO NOT WORRY, WAIT THE LIFT TO GO DOWN IN THE LEFT PORTION OF THE FLOOR. OPEN THE BLUE DOOR TO GO TO ROOM **H4**.

GET THE BLUE KEY AND GO TO THE RIGHT. WHEN THE LIFT IS IN THE LOWER POSITION, PUSH THE LOWEST FLASK OF THE COLUMN HALFWAY TO THE RIGHT. THIS WILL DESTROY THE THREE FLASKS. THEN, EXIT THE ROOM AGAIN AND IN ROOM **H3**, GO DOWN TO ROOM **I3** AND TO THE RIGHT TO ROOM **I4**. JUMP TO THE RIGHT AND TAKE THE LIFT UP TO ROOM **H4**.

AT ROOM **H4**, PUSH THE LOWEST FLASK HALFWAY TO THE LEFT. THIS WILL DESTROY THE THREE FLASKS. THEN, TAKE THE LIFT UP AND TO THE SAME PROCEDURE TO DESTROY THE THREE BARRELS. NOW, GO DOWN AND TO THE LEFT. JUMP TO THE FLOOR OF THE BRICK AND PUSH THE BRICK TO THE LEFT. RETURN TO THE LIFT AND GO UP. GO TO THE LEFT AND FALL OVER THE BRICK. THEN, OPEN THE BLUE DOOR TO GO TO ROOM **H3**.

HERE, JUST GO TO THE LEFT AND DOWN AND YOU WILL BE BACK TO ROOM **I3**. NOW, PUSH THE MIDDLE POT TO THE LEFT AND KILL THE INDIAN. GO DOWN AND PUSH THE POT TO THE RIGHT AND KILL THE OTHER INDIAN. COME BACK UP AND PUSH THE TOP POT TO THE LEFT. GO DOWN AND PUSH THE POT TO THE RIGHT UNTIL IT FALLS OVER THE FIRST ONE. OPEN THE BLUE DOOR AND GET THE GREEN KEY. THEN, GO TO THE RIGHT AND GO AGAIN TO ROOM **I4**. PERFORM THE SAME PROCEDURE OF BEFORE BUT NOW GO DIRECTLY TO THE LIFT AND TO ROOM **H4**. TAKE THE LIFT UP AND THEN GO TO THE LEFT AND EXIT THE ROOM THROUGH THE MIDDLE DOOR. YOU WILL BE BACK TO ROOM **H3**. GO LEFT AND DOWN TO ROOM **I3** ONCE MORE.

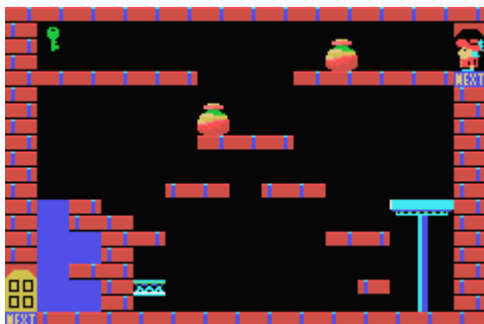
PUSH THE UPPER POT TO THE LEFT. GO DOWN AND PUSH THE POT AGAIN TO THE LEFT. JUMP OVER IT AND OPEN THE YELLOW DOOR. WAIT FOR THE LIFT AND GO DOWN USING THE LIFT HOLE TO ROOM **J3**.

ROOM: J3



HERE, JUMP TO THE RIGHT JUST UP THE PASSAGE IN THE FLOOR IN THE MIDDLE OF THE SCREEN. THE KINGS WILL COME AFTER YOU. PROTECT YOURSELF JUST BESIDE THE CROSS OF THE LEFT. GET IT AND WAIT FOR THE KINGS TO KILL THEMSELVES IN THE LASER. WAIT FOR THE FOUR TO BE KILLED. WITH SOMES THAT STAY IN THE RIGHT SIDE OF THE LASER, JUST GO IN THEIR DIRECTION AND THEY WILL COME AFTER YOU. THEN, GET THE TWO CROSSES AND THE TWO YELLOW KEYS. OPEN THE YELLOW DOOR OF THE LEFT AND GO TO ROOM **J2**.

ROOM: J2



GO DOWN AND START TO PUSH THE FLASK TO THE RIGHT UNTIL THE MOVING PLASTFORM IS PRACTICALLY TRAPPED IN THE RIGHT SIDE OF THE ROOM. I SAID PRACTICALLY BECAUSE YOU

HAVE TO LEAVE HALFWAY OF SPACE FOR THE MOVING PLASTFORM. THEN, GO TO THE LIFT AND PUSH THE FLASK WHICH IS IN THE UPPER FLOOR TO THE LEFT SO THAT IT FALLS OVER THE LOWER FLASK. YOU WILL, THEN, HAVE A SPACE TO PUSH THE FLASK TO THE RIGHT AND DESTROY IT WITH THE LIFT. THEN, GO UP AND EXIT THE ROOM TO ROOM **J3**.

NOW, JUST GO TO THE RIGHT AND OPEN THE YELLOW DOOR TO GO TO ROOM **J4**.

ROOM: J4

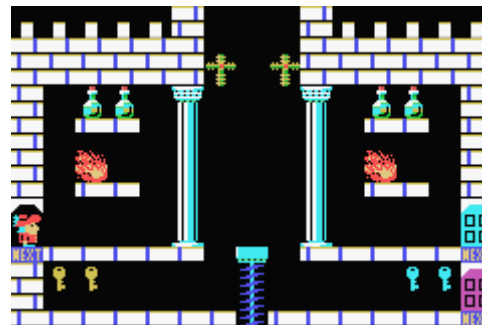


GO TO THE RIGHT AND GET THE GREEN KEY. GO DOWN AND GET THE TWO ELIXIR FOR TWO EXTRA LIVES. BUT TAKE CARE WITH THE FIREBALLS. RETURN TO ROOM **J3**.

TAKE THE LIFT TO ROOM **I3**. THEN, GO TO THE LEFT AND OPEN THE YELLOW DOOR TO GO TO ROOM **I2**.

GET THE GREEN KEY AND THE ELIXIR AND RETURN TO ROOM **I3**. THEN, TAKE THE LIFT AND GO TO THE RIGHT TO ROOM **I4**. HERE, EXECUTE THE SAME PROCEDURE OF BEFORE AND TAKE THE LIFT TO ROOM **H4**. THIS TIME, CONTINUE ON THE LIFT AND OPEN THE YELLOW DOOR OF YOUR RIGHT TO GO TO ROOM **H5**.

ROOM: H5



GET THE TWO ELIXIRS AND GET BACK TO ROOM **H4**.

NOW, START TO GO TO THE LEFT, PASSING FROM ONE ROOM TO THE OTHER UNTIL YOU REACH ROOM **H1**. HOWEVER, AT ROOM **H3**, YOU WILL HAVE TO JUMP OVER THE LOWEST MOVING PLASTFORM IN ORDER TO OPEN THE YELLOW DOOR WHICH WILL GIVE YOU ACCESS TO ROOM **H2**. CONTINUE. NOW, YOU ARE AT ROOM **H1**. TAKE THE LOWER DOOR TO GO TO ROOM **H0**. THEN, YOU WILL GO DOWN TO ROOM **I0**. AFTER, WAIT FOR THE LIFT TO GO UP AND GO DOWN TO ROOM **J0**.

ROOM: J0



GO TO THE RIGHT AND OPEN THE FIRST GREEN DOOR. GET THE ELIXIR AND OPEN THE SECOND GREEN DOOR. GET THE YELLOW KEY AND OPEN THE THIRD GREEN DOOR. GET THE YELLOW KEY AND OPEN THE FOURTH GREEN DOOR. GET THE THREE PIECES OF GOLD AND OPEN THE FIFTH GREEN DOOR. GET THE TWO PIECES OF GOLD AND THE DARK BLUE DOOR AND GO TO THE FLOOR OF THE CONVEYOR. JUMP TO THE UPPER CONVEYOR AND GET THE AIR. QUICKLY JUMP TO THE LEFT AND DOWN. QUICKLY JUMP TO THE RIGHT AND DOWN. OPEN THE YELLOW DOOR TO GO TO ROOM J1.

ROOM: J1

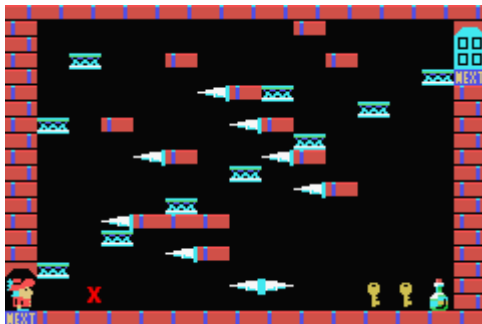


QUICKLY GO UP AND GET THE GOLD AND THE YELLOWKEY. GO DOWN AND TO THE RIGHT. GO UP BY THE RIGHTEST SIDE OF THE SCREEN AND GET THE RING, THE YELLOW KEY, THE CROSS AND THE OTHER RING. GET THE GOLD AND OPEN THE YELLOW DOOR. GET THE PURPLE KEY AND THEN THE AIR. AFTER THAT, GO DOWN AND TO THE RIGHT. OPEN THE YELLOW DOOR TO GO TO ROOM J2.

GO UP AND RIGHT TO ROOM J3. NOW, GO DOWN AND WAIT FOR THE WITCHES TO GO TO THE RIGHT. GO DOWN AND TO THE LEFT AND GET THE ELIXIR. GO QUICKLY TO THE CENTER AND JUMP THE WITCHES. TAKE CARE ALSO WITH THE SPIKES. GO TO THE RIGHT AND OPEN THE DARK BLUE DOOR TO GO TO ROOM J4.

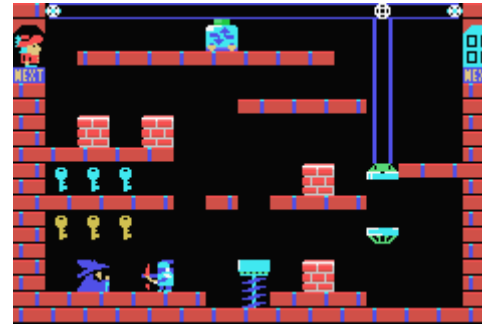
HERE, GET THE TWO YELLOW KEYS AND OPEN THE YELLOW DOOR. GET THE TWO ELIXIRS AND OPEN THE OTHER YELLOW DOOR. FINALLY, GET THE TWO BLUE KEYS AND OPEN THE PURPLE DOOR TO GO TO ROOM J5.

ROOM: J5



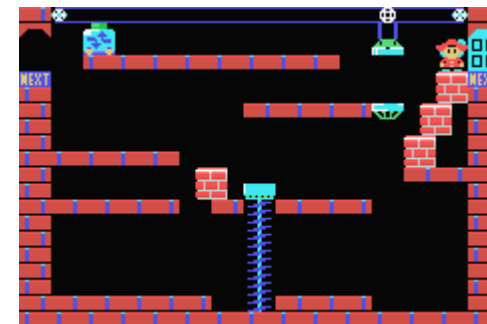
THIS IS A PATIENCE ROOM. POSITION YOURSELF JUST WHERE MARKED IN THE SCREEN. WAIT FOR THE FIRST MOVING PLATFORM TO COME CLOSE TO YOU. JUMP OVER IT AND JUMP TO THE THIRD MOVING PLATFORM AND IMMEDIATELY GO TO THE RIGHT OR THE FOURTH MOVING PLATFORM WILL KILL YOU. NOW, CONTINUE TO THE RIGHT AND DOWN. GET THE TWO YELLOW KEYS AND THE ELIXIR. THEN, GO UP, JUMPING FROM ONE MOVING PLATFORM TO THE OTHER, AND OPEN THE BLUE DOOR TO GO TO ROOM J6.

ROOM: J6

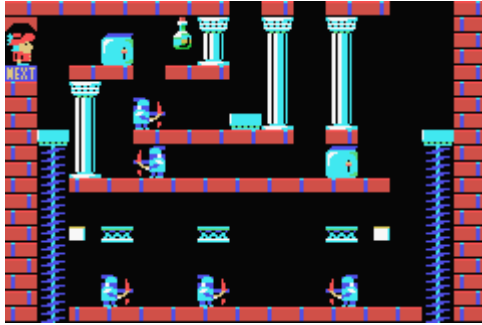


FIRST, GO DOWN AND PUSH THE BRICK OF THE END OF THE FLOOR UNTIL IT FALLS OVER THE INDIAN. EXIT THE ROOM AND COME BACK AND KILL THE WITCH THE SAME WAY. GET THE THREE BLUE KEYS AND THE THREE YELLOW KEYS. EXIT THE ROOM AGAIN AND COME BACK. NOW, LET'S SOLVE THE ROOM. FIRST, GO TO THE RIGHT AND PUSH THE UPPER RIGHT BRICK TO THE LEFT UNTIL IT IS HALFWAY ON THE FLOOR, HALFWAY ON THE SPACE (JUST AS IN THE PICTURE BELOW – THE BRICK OF THE LEFT). NOW, GO DOWN AND PUSH THE LOWER BRICK TO THE LEFT TO THE LIFT AND QUICKLY JUMP

OVER IT. WHEN ARRIVING IN THE UPPER FLOOR, QUICKLY PUSH THE BRICK ON THE LIFT TO THE RIGHT UNTIL THE END OF THE FLOOR. GO UP AND PUSH THE TROLLER TO THE LEFT UNTIL THE BASE OF THE ELEVATOR IS LEVELLED WITH THE FLOOR WHERE THE BRICK IS. THE, PUSH THE BRICK TO THE ELEVATOR. GO UP AGAIN AND PUSH THE TROLLER TO THE LEFT UNTIL THE ELEVATOR REACHES THE FLOOR OF THE RIGHT. GO DOWN AND TO THE LEFT AND PUSH THE BRICK OF THE END OF THE FLOOR (THE ONE YOU USED TO KILL THE INDIAN AND THE WITCH) TO THE RIGHT UNTIL IT IS CLOSE TO THE ELEVATOR. JUMP OVER IT AND PUSH THE BRICK THAT IS IN THE ELEVATOR TO THE RIGHT TO THE POSITION OF THE LOWEST BRICK OF THE LADDER OF BRICKS OF THE SCREEN BELOW. NOW, GET BACK TO THE LEFT AND TO THE FLOOR OF THE TROLLER AND PUSH IT TO THE RIGHT SO THAT THE BASE OF THE ELEVATOR IS LEVELLED WITH THE BRICK CLOSE TO THE LEFT OF THE ELEVATOR. PUSH THE BRICK TO THE ELEVATOR AND GO UP. PUSH THE TROLLER TO THE LEFT UNTIL HALF OF THE BRICK OF THE ELEVATOR MATCHES HALF OF THE FLOOR OF THE LEFT. THEN, GO TO THE RIGHT AND PUSH THE BRICK TO THE RIGHT SO THAT IT FORMS THE MIDDLE BRICK OF THE LADDER OF BRICKS. FINALLY, GO TO THE LEFT AND PUSH THE TROLLER TO THE RIGHT UNTIL THE BASE OF THE ELEVATOR IS LEVELLED WITH THE FLOOR WHERE YOU HAVE ENTERED THE PREVIOUS BRICKS IN THE ELEVATOR. GO DOWN AND PUSH THE LAST BRICK TO THE RIGHT UNTIL IT ENTERS THE ELEVATOR. GO UP AND PUSH THE TROLLER TO THE LEFT UNTIL THE BASE OF THE ELEVATOR REACHES THE TOP OF THE LADDER. THEN, GO TO THE RIGHT AND PUSH THE LAST BRICK TO THE RIGHT. JUMP OVER IT AND OPEN THE BLUE DOOR TO GO TO ROOM J7. BEFORE THAT, THE ROOM WILL LOOK LIKE THIS SCREEN BELOW.

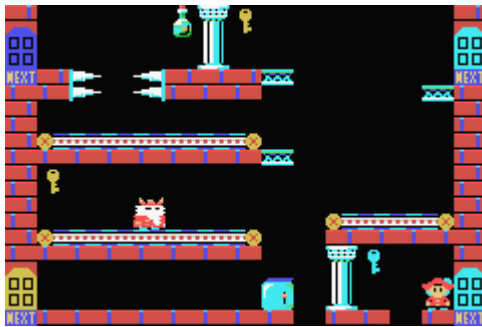


ROOM: J7



PUSH THE POT TO THE RIGHT IN ORDER TO KILL THE INDIAN OF THE LOWER FLOOR. GET THE ELIXIR AND GO DOWN BY THE LIFT OF YOUR LEFT. THEN, GO TO THE RIGHT AND UP WHERE THE OTHER POT IS. PUSH IT TO THE LEFT AND KILL THE OTHER INDIAN. NOW, TAKE THE LIFT OF THE RIGHT TO GO TO ROOM 17.

ROOM: 17



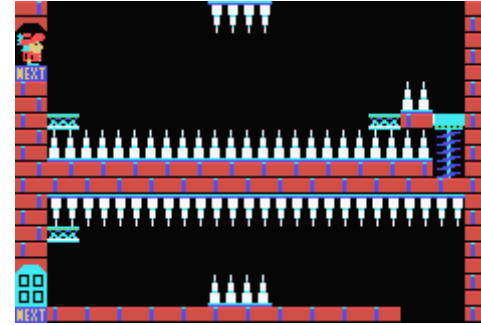
HERE, JUST JUMP AND GET THE BLUE KEY. THEN JUMP BACK AND OPEN THE BLUE DOOR TO GO TO ROOM 18.

ROOM: 18



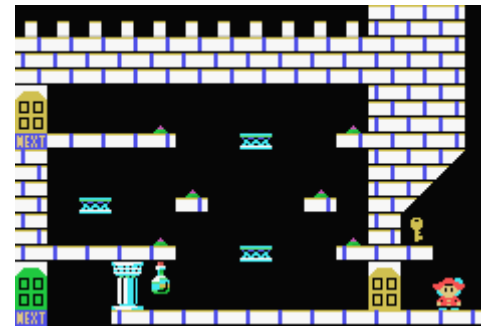
BE FAST! JUMP AND GET THE CROSS. TAKE CARE WITH THE KING AND JUMP UP. JUMP OVER THE MOVING PLATFORM AND GET THE GOLD. THEN, GO TO THE RIGHT AND PUSH THE RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. NOW, GET THE GOLD OF THE RIGHT AND JUMP OVER THE MOVING PLATFORM. GO TO THE RIGHT AND OPEN THE BLUE DOOR TO GO TO ROOM 19.

ROOM: 19



JUMP TO THE MOVING PLATFORM OF THE LEFT. STAY HALFWAY TO THE RIGHT OF IT SO THAT WHEN IT ENCOUNTERS THE OTHER MOVING PLATFORM, YOU WILL BE ABLE TO MOVE TO THE OTHER. GO TO THE RIGHT AND JUMP OVER THE LIFT TO ACCESS ROOM H9.

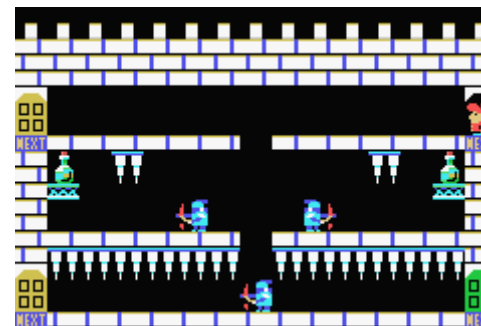
ROOM: H9



HERE, JUMP AND GET THE YELLOW KEY. OPEN THE YELLOW DOOR AND GET THE ELIXIR. NOW, JUMP OVER THE FIRST MOVING PLATFORM. WHEN THE FLOWER IS SLEEPING AND THE MOVING PLATFORM IS GOING TO THE LEFT, JUMP TO THE LEFT TO THE FLOOR, BUT TAKE CARE WITH THE SECOND MOVING PLATFORM. NOW, DO THE SAME THING OF BEFORE, JUMPING OVER THE SECOND MOVING PLATFORM AND WAITING FOR THE FLOWER TO SLEEP AND JUMP TO THE RIGHT. BUT THIS TIME, YOU WILL JUMP OVER THE THIRD MOVING PLATFORM. WHEN THE FLOWER OF THE LEFT SLEEPS,

JMP TO THE LEFT AND OPEN THE YELLOW DOOR TO ACCESS ROOM H8.

ROOM: H8



JUST GO TO THE LEFT. TO GET THE TWO ELIXIRS WHICH ARE BENEATH YOU, DO THE FOLLOWING. GO DOWN WHEN THE INDIAN OF THE LEFT IS GOING TO THE LEFT. WHEN THE MOVING PLATFORM IS COMING TOWARDS YOU, JUMP OVER IT AND OVER THE INDIAN AND AFTER THAT, FALL DOWN. GO TO THE LEFT AND JUMP TO GET THE ELIXIR AND OVER THE MOVING PLATFORM. WHEN THE INDIAN GOES TO THE RIGHT, GO AFTER HIM AND JUMP HIM AGAIN. JUMP TO THE MOVING PLATFORM AND JUMP BACK TO THE UPPER FLOOR. EXIT THE ROOM, COME BACK AND DO THE SAME FOR THE OTHER ELIXIR.

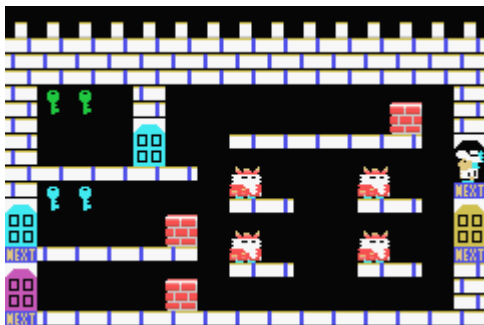
THEN, GO UP AND OPEN THE YELLOW DOOR OF THE LEFT TO GO TO ROOM H7.

ROOM: H7



JUMP TO THE LEFT, GET THE YELLOW KEY AND OPEN THE YELLOW DOOR. GO TO THE LEFT, OPEN THE YELLOW DOOR, GET THE YELLOW KEY AND RETURN TO RECEIVE A CHARGE OF THE INVULNERABILITY MACHINE. THEN, GO TO THE LEFT AND OPEN THE YELLOW DOOR TO GO TO ROOM **H6**.

ROOM: H6



GO DOWN AND ATTRACT ALL THE KINGS TO THE LOWEST FLOOR. THEN, GO UP AND KILL TWO OF THEM WITH THE UPPER BRICK AND THE OTHER WITH THE BRICK OF THE MIDDLE FLOOR. EXIT THE ROOM AND COME BACK AGAIN. DO THE SAME PROCEDURE TO KILL THE OTHER TWO KING. THEN, GO UP AND OPEN THE BLUE DOOR. GET THE TWO GREEN KEYS AND GO DOWN TO GET THE TWO BLUE KEYS. FINALLY, OPEN THE BLUE DOOR TO ACCESS ROOM **H5**.

GET THE TWO ELIXIRS AND COME BACK TO ROOM **H6**. CONTINUE TO THE RIGHT TO ROOM **H7**. GET AN EXTRA CHARGE OF INVULNERABILITY AND GO DOWN TO GET THE ELIXIR. COME BACK UP AND GO TO THE RIGHT TO ROOM **H8**. NOW, GO ALL WAY DOWN AND YOU WILL HAVE A FEW INVULNERABILITY TO GO TO THE RIGHT AND OPEN THE GREEN DOOR TO GO TO ROOM **H9**.

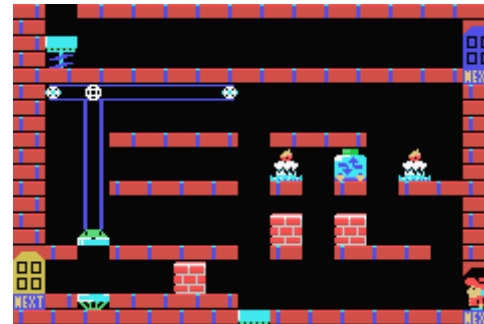
NOW, JUST GO DOWN TO ROOM **I9**. WHEN YOU ARE FALLING, GO IMMEDIATELY TO THE LEFT WHERE THERE IS A DOOR OPEN. NOW, RETURN TO ROOM **I8**.

JUMP TO THE LEFT AND PUSH THE BRICK OF THE LEFT TO THE LEFT UNTIL IT FALLS. THEN, JUMP OVER THE MOVING PLATFORM AND GO TO THE LEFT AND OPEN THE BLUE DOOR TO GO TO ROOM **I7**.

JUMP TO THE LEFT AND GET THE YELLOW KEY. GO DOWN AND TO THE LEFT AND GET THE YELLOW KEY THAT IS PROTECTED BY THE KING. IF THE KING POSITIONED HIMSELF OVER THE POT, EXIT THE ROOM AND COME BACK. IF NOT, JUST GO DOWN TO ROOM **J7**.

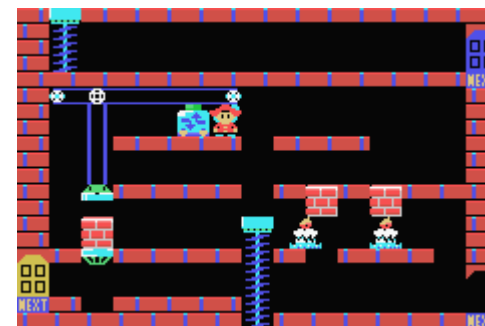
GO TO THE LEFT, UP AND RIGHT AND GET THE LIFT OF YOUR RIGHT TO RETURN TO ROOM **I7**. NOW, JUST GO TO THE LEFT TO ROOM **I6**.

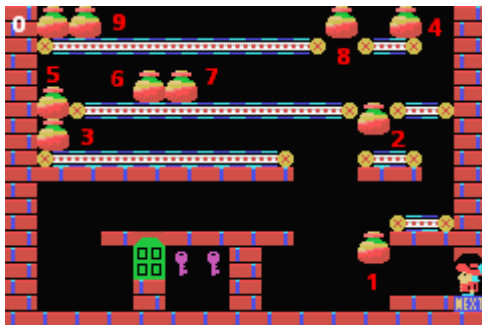
ROOM: I6



THIS IS A VERY GOOD ROOM. FIRST, PUSH THE LOWER BRICK TO THE LEFT, TO THE ELEVATOR. THEN, COME BACK AND JUMP OVER THE LIFT. WHEN YOU PASS BY THE BRICK OF THE LEFT, PUSH IT TO THE RIGHT. THEN, GO UP, TO THE RIGHT AND DOWN. PUSH THE BRICK TO THE LEFT. QUICKLY JUMP TO THE HIGHER FLOOR AND PUSH THE BRICK WHICH IS IN THE LIFT TO THE LEFT UNTIL THERE IS A SPACE FOR YOU BETWEEN THE BRICK AND THE LIFT. GO UP, TO THE RIGHT AND DOWN AGAIN. BUT THIS TIME, PUSH THE BRICK OF THE RIGHT AND PUSH IT TO THE LEFT UNTIL IT FALLS. GO DOWN AND

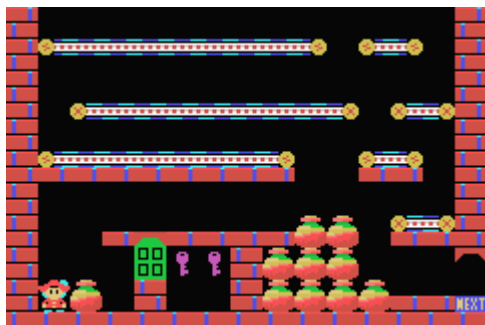
PUSH THE BRICK NEXT TO THE LIFT. WAIT FOR THE LIFT AND PUSH THE BRICK THERETO. JUMP TO THE HIGHER FLOOR AND OVER THE BRICK. JUMP TO THE HIGHEST FLOOR, TO THE RIGHT PORTION. WHEN THE BRICK WHICH IS ON THE LIFT APPEARS, PUSH IT TO THE LEFT AND QUICKLY GET OUT OF THE LIFT. WAIT FOR THE LIFT TO GO DOWN AND GO DOWN WITH IT. PUSH THE CAKE OF THE LEFT TO THE RIGHT UNTIL IT FALLS. THEN, GO TO THE RIGHT AND WAIT FOR THE LIFT AND PUSH THE CAKE TO THE LIFT. QUICKLY GO UP AND JUMP TO THE LEFT PORTION OF THE FLOOR WHERE YOU PUSHED THE FIRST BRICK. THEN, PUSH THE CAKE TO THE RIGHT UNTIL IT REACHES HALFWAY OF THE PORTION OF THE RIGHT OF THE FLOOR, AS YOU CAN SEE IN THE PICTURE BELOW. THEN, GO UP AND TO THE RIGHT AND PUSH THE CAKE OF THE RIGHT TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN AND TO THE LEFT. WHEN THE LIFT GOES DOWN, PUSH THE FIRST BRICK TO THE LIFT AND JUMP OVER IT. GO TO THE FLOOR ABOVE THE CAKE, WAIT FOR THE LIFT AND PUSH THE BRICK UNTIL IT FALLS OVER THE CAKE. THEN, GO UP AND WAIT FOR THE LIFT AND PUSH THE SECOND BRICK TO THE RIGHT UNTIL IT FALLS OVER THE OTHER CAKE. THEN, GO DOWN AND PUSH THE TROLLER TO THE LEFT. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE TROLLER TO THE LIFT. GO UP AND WAIT FOR THE LIFT. PUSH THE TROLLER TO THE LEFT UNTIL THE ELEVATOR UNVEALS THE PASSAGE TO THE YELLOW DOOR AND ROOM **I5**. THE ROOM WILL BE LIKE THAT WHEN YOU FINISH THE PROCEDURE.



ROOM: 15

ANOTHER TRICKY ROOM. WE HAVE NUMBERED THE FLASKS IN THE ORDER THEY FALL. PUSH FLASK 1 TO THE LEFT UNTIL IT HITS THE WALL. QUICKLY GET BACK AND WAIT FOR FLASK 2. PUSH IT TO THE LEFT BUT LEAVE A SPACE FOR A FLASK BETWEEN FLASKS 1 AND 2. LET THE FLASKS 3 AND 4 FALL. PUSH THE FLASK 5 TO THE LEFT UNTIL IT HITS THE WALL. LET FLASKS 6 AND 7 FALL AND JUMP OVER THEM TO THE LEFT. QUICKLY PUSH FLASK 7 TO THE RIGHT UNTIL IT FALLS. WAIT FOR FLASK 8 TO FALL, JUMP OVER IT TO THE LEFT AND PUSH IT ALSO TO THE RIGHT. JUMP OVER IT AND WAIT

FOR FLASKS 9 AND 0 TO FALL. THEN, PUSH FLASK 0 TO THE LEFT UNTIL IT FALLS. THE SCREEN WILL LOOK LIKE THE ONE BELOW. THEN, PUSH THE FLASK 0 A LITTLE MORE TO THE RIGHT, OPEN THE GREEN DOOR, GET THE TWO PURPLE KEYS AND EXIT THE ROOM BACK TO ROOM 16.

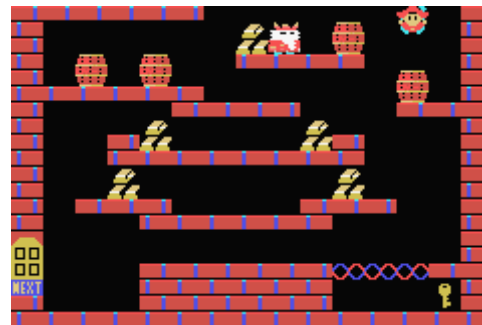


HERE, JUST GO TO THE RIGHT. PUSH THE BRICK SO THAT IT STAYS HALFWAY IN THE LIFT. WHEN IT GOES UP, THE BRICK WILL BE DESTROYED AND YOUR PASSAGE TO ROOM 17 WILL BE FREE.

NOW, CONTINUE TO THE RIGHT. THE KING ON THE UPPER FLOOR WILL FOLLOW YOU. WHEN YOU ARRIVE AT THE POT, THE KING WILL FALL. PUSH THE POT AND KILL HIM. PUSH THE POT AND GO DOWN TO ROOM J7.

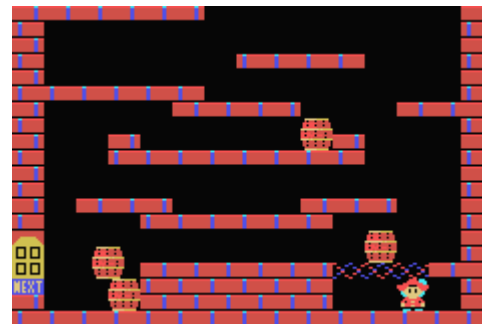
PUSH THE POT TO THE RIGHT AND TAKE THE LIFT OF THE RIGHT TO GO BACK TO ROOM 17. THEN, GO TO THE RIGHT TO ROOM 18.

GO UP AND TO THE RIGHT. NOW, GO DOWN, GET THE CROSS AND OPEN THE BLUE DOOR BUT TAKE CARE WITH THE KING. NOW, GO TO THE LOWER PORTION OF ROOM 19. WAIT FOR THE MOVING PLATFORM TO COME BACK NEXT TO THE SPIKES. WHEN IT GOES TO THE RIGHT JUMP SO THAT YOUR HEAD WILL BE BENEATH THE MOVING PLATFORM, SO AS TO PASS THE SPIKES. THEN, GO DOWN TO ROOM J9.

ROOM: J9

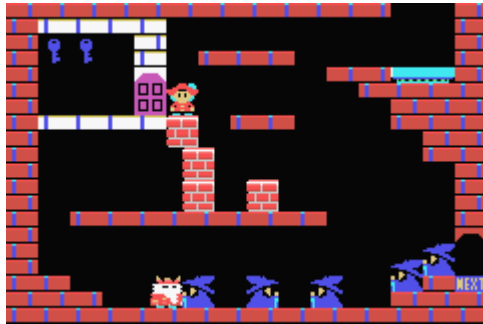
GO TO THE LEFT AND UP AND GET THE GOLD JUST BESIDE THE KING. THEN, QUICKLY RUN AWAY FROM HIM AND WAIT IN THE RIGHT SIDE OF THE LASER. THE KING WILL KILL HIMSELF IN THE LASER. GET THE YELLOW KEY AND COLLECT ALL THE PIECES OF GOLD. THEN, GO UP AND PUSH THE TOP BARREL TO THE RIGHT. GO DOWN AND PUSH IT AGAIN TO THE RIGHT UNTIL IT FALLS OVER THE LASER. GO DOWN AND PUSH THE BARREL TO THE LEFT UNTIL IT FALLS IN THE HOLE NEXT TO THE DOOR. NOW, GO UP AGAIN AND PUSH THE RIGHT BARREL TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH THE

BARREL TO THE RIGHT UNTIL IT FALLS OVER THE LASER. GO DOWN AND PUSH IT TO THE LEFT UNTIL IT STAYS HALFWAY OVER THE FIRST BARREL, FORMING A LADDER. GO UP AGAIN AND PUSH THE FIRST BARREL OF THE LEFT TO THE RIGHT UNTIL IT FALLS. CONTINUE PUSHING IT AND IT WILL FALL AGAIN. NOW, GO BACK AND PUSH THE SECOND BARREL OF THE LEFT TO THE RIGHT UNTIL IT FALLS OVER THE FIRST ONE. CONTINUE PUSHING IT TO THE RIGHT UNTIL IT FALLS. THEN, GO DOWN AND TO THE LEFT AND UP AGAIN. THEN, GO TO THE RIGHT AND PUSH THE BRICK UNTIL IT FALLS OVER THE LASER. NOW, GO DOWN AND PUSH THE BARREL TO THE LEFT A LITTLE ONLY TO HAVE SPACE FOR YOU TO GO DOWN THROUGH THE LASER. GO UP AGAIN AND PUSH THE TOP BARREL OF THE LADDER TO THE LEFT UNTIL IT FALLS. COME BACK AND PUSH THE LAST BARREL UNTIL IT FALLS AND YOU CAN OPEN THE YELLOW DOOR TO GO TO ROOM J8. YOU WILL HAVE THE ROOM LIKE THIS, AFTER THE THIRD BARREL FALLS OVER THE LASER.

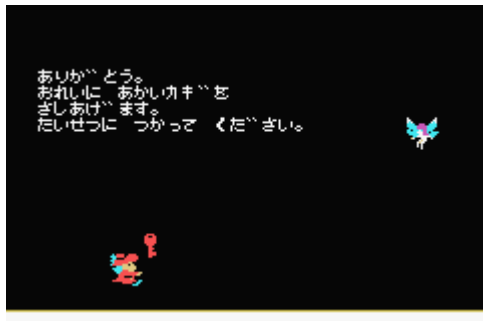
**ROOM: J8**

QUICKLY GO TO THE LEFT AND JUMP THE WITCH THAT COMES AFTER YOU WHEN SHE IS APPROACHING. JUMP UP WITH A LONG JUMP AND GET THE GOLD. QUICKLY GO DOWN AND ATTRACT THE KING. WAIT FOR THE KING TO GO TO THE LOWEST FLOOR AND JUMP OVER HIM AND GO UP. GET THE OTHER GOLD AND THE SECOND GOLD. GET THE THIRD GOLD AND ATTRACT THE KING DOWN. WHEN HE APPROACHES THE BRICK, KILL HIM. THEN, GET THE LAST GOLD. PUSH THE LOWEST RIGHT BRICK HALFWAY TO THE RIGHT. PUSH THE BRICK OF THE LEFT TO THE RIGHT UNTIL THERE IS A SPACE FOR YOU

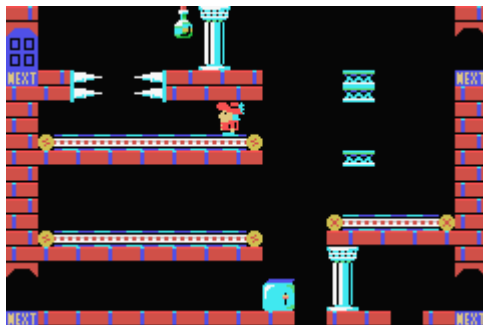
BETWEEN BOTH BRICKS. THEN, GO UP AND PUSH THE MIDDLE BRICK TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH IT HALFWAY TO THE LEFT. GO UP AND PUSH THE TOP BRICK TO THE LEFT UNTIL IT FALLS. YOU WILL HAVE THE SCREEN BELOW. JUMP OVER THE BRICK, OPEN THE PURPLE DOOR AND GET THE TWO DARK BLUE KEYS. THEN, GO TO THE RIGHT AND TAKE THE LIFT TO ROOM 18. BEFORE THIS, YOU STILL CAN USE THE BRICK OF THE RIGHT TO KILL A WITCH IN THE LOWER FLOOR.



NOW, GO UP AND TO THE LEFT. THEN, GO DOWN AND JUMP OVER THE MOVING PLATFORM. GO TO THE RIGHT AND OPEN THE DARK BLUE DOOR. NOW, JUMP OVER THE FAIRY AND SHE WILL GIVE YOU THE FIRST RED KEY.



NOW, GO TO THE LEFT TO ROOM 17. THEN, YOU WILL HAVE TO ACCESS THE DARK BLUE DOOR IN THE TOP LEFT PORTION OF THE SCREEN. GO TO THE LEFT TO THE CONVEYOR AND DO A LONG JUMP TO THE LEFT FROM THE POINT BELOW. THEN, JUMP UP, GET THE ELIXIR AND OPEN THE DARK BLUE DOOR TO GO TO ROOM 16.

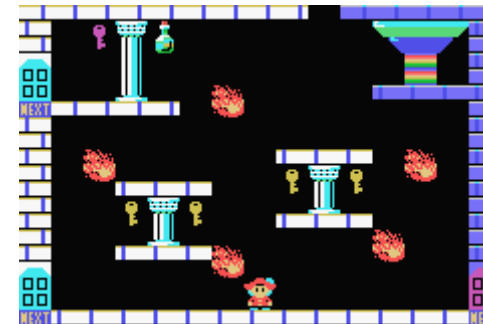


NOW, YOU ARE IN THE TOP PORTION OF ROOM 16. JUST GO TO THE LEFT AND TAKE THE LIFT TO ROOM H6.

HERE, GO TO THE RIGHT AND PUSH THE BRICK UNTIL IT HITS THE WALL. GO UP AND PUSH THE TOP BRICK TO THE RIGHT UNTIL IT FALLS OVER THE FIRST ONE. OPEN THE YELLOW DOOR TO GO TO ROOM H7. GET THE PURPLE KEY AND GO DOWN TO ROOM 17. THEN, DO THE SAME PROCEDURE OF BEFORE UNTIL YOU RETURN TO ROOM H6.

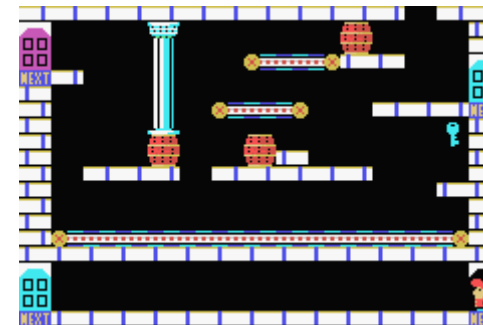
GO TO THE LEFT AND OPEN THE PURPLE DOOR TO GO TO ROOM H5. GET THE TWO BLUE KEYS AND THE TWO YELLOW KEYS. TAKE THE LIFT AND GET THE TWO CROSSES. CONTINUE UP TO ROOM G5.

ROOM: G5



GO TO THE RIGHT AND OPEN THE PURPLE DOOR TO ACCESS ROOM G6. GET BACK TO ROOM G5 AND GO TO THE LEFT WITHOUT STOPPING. OPEN THE BLUE DOOR TO GO TO ROOM G4. THE FIREBALLS WILL COME AFTER YOU BUT WILL NOT KILL YOU.

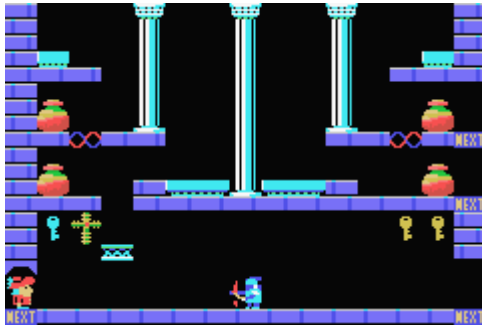
ROOM: G4



HERE, YOU JUST HAVE TO GO TO THE LEFT. OPEN THE BLUE DOOR TO ACCESS ROOM G3.

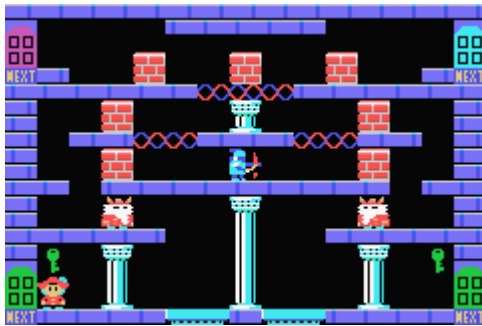
GET THE PURPLE KEY AND COME BACK TO ROOM G5. THERE, YOU WILL HAVE TO JUMP TO THE FLOOR WHERE THE LEFTMOST YELLOW KEY IS. JUMP TWICE AND TWO OF THE FIREBALLS WILL GO UP AND ONE TO THE RIGHT. GO DOWN AND TO THE RIGHT AND ACCESS ROOM G6. IF YOU DID NOT MANAGE TO MAKE THE FIREBALLS GO UP AND TO THE RIGHT, QUICKLY EXIT THE ROOM AND TRY AGAIN. YOU WILL HAVE TO BE VERY PATIENT HERE.

ROOM: G6



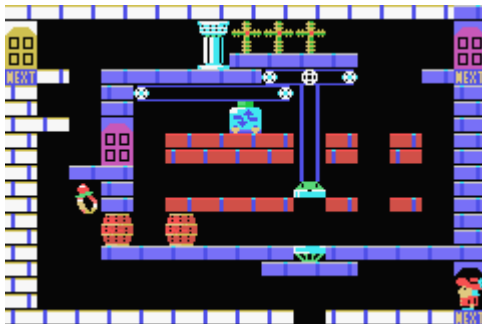
FIRST OF ALL, JUMP THE INDIAN AND GET THE BLUE KEY AND THE CROSS. GO TO THE RIGHT AND JUMP THE INDIAN AND GET THE TWO YELLOW KEYS. JUMP OVER THE MOVING PLATFORM AND GO TO THE LEFT. JUMP TO THE FLOOR WHERE THE UPPER FLASK IS. WAIT FOR THE LASER TO TURN OFF. THEN, TAKE THE LEFT LIFT TO ROOM F6.

ROOM: F6



HERE, JUST WAIT FOR THE KING OF THE LEFT TO KILL HIMSELF IN THE LIFT. THEN, JUMP AND GET THE GREEN KEY. OPEN THE GREEN DOOR TO GO TO ROOM F5.

ROOM: F5



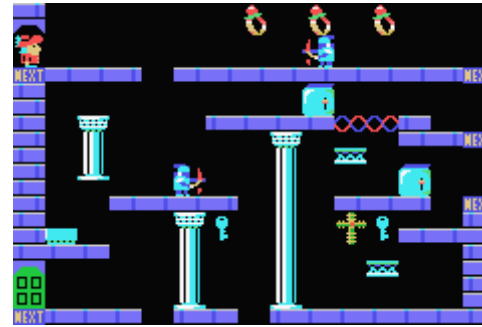
JUST GO TO THE LEFT AND DOWN TO RETURN TO ROOM G5.

NOW, GO IMMEDIATELY TO THE RIGHT TO GET SOME INVULNERABILITY AND NOT BE KILLED BY THE FIREBALLS. GET THE ELIXIR AND THE THREE REMAINING YELLOW KEYS. USE AS YOU WISH THE INVULNERABILITY MACHINE IN ORDER TO AVOID THE FIREBALLS. THEN, GO TO THE RIGHT TO ROOM G6. NOW, JUMP OVER THE MOVING PLATFORM AND JUMP TO THE FLOOR WHERE THE LOWER FLASK IS. THEN, JUMP OVER THE LIFT OF THE RIGHT TO GO TO ROOM F6.

GO UP AND PUSH THE LEFT MIDDLE BRICK TO THE RIGHT UNTIL IT HITS THE PILLAR. WAIT FOR THE INDIAN TO GO TO THE RIGHT AND GO DOWN AND PUSH THE LOWER LEFT BRICK TO

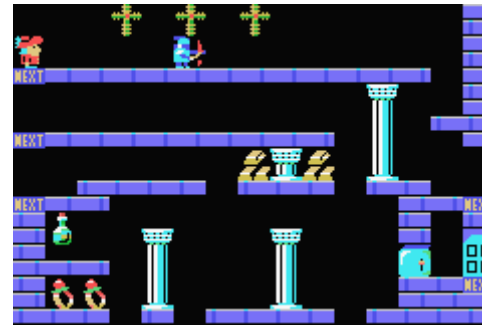
THE LEFT UNTIL IT FALLS. NOW, WAIT FOR THE LASER TO TURN OFF AND THE INDIAN PASSES BEYOND IT TO THE LEFT. GO DOWN AND TO THE RIGHT AND PUSH THE LOWER RIGHT BRICK TO THE RIGHT UNTIL IT FALLS OVER THE KING. THEN, WAIT FOR THE RIGHT LASER TO TURN OFF AND THE INDIAN TO GO TO THE LEFT AND GO UP. WAIT FOR THE UPPER LASER TO TURN OFF AND GO UP AND TO THE RIGHT. PUSH THE RIGHT TOP BRICK TO THE RIGHT AND JUMP OVER IT TO OPEN THE BLUE DOOR TO GO TO ROOM F7.

ROOM: F7



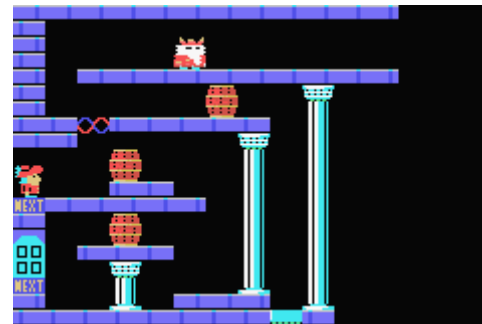
JUST GO TO THE RIGHT, GET THE THREE RINGS AND JUMP THE INDIAN. CONTINUE TO THE RIGHT TO ROOM F8.

ROOM: F8



GET THE THREE CROSSES AND CONTINUE TO ROOM F9.

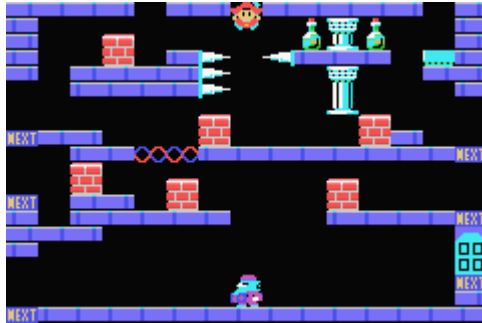
ROOM: F9



NOW, WAIT A WHILE UNTIL THE KING KILLS HIMSELF IN THE LASER. THEN, GO BACK TO ROOM F7, PASSING BY ROOM F8.

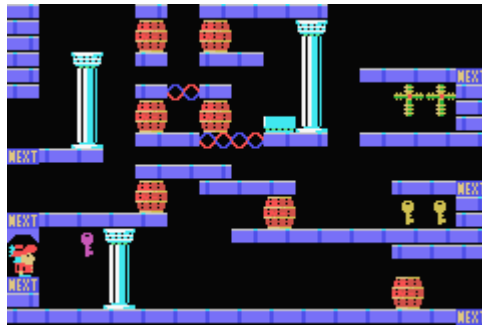
JUMP THE INDIAN AND CONTINUE TO THE LEFT. GO DOWN AND TO THE RIGHT. GET THE BLUE KEY AND GO DOWN TO ROOM G7.

ROOM: G7



GO DOWN AND PUSH THE LEFT BRICK TO THE LEFT. TAKE CARE FOR THE LASER TO BE ON. PUSH IT UNTIL IT HITS THE WALL. THEN, GO DOWN AND PUSH THE BRICK OF YOUR RIGHT TO THE RIGHT AND KILL THE PIRATE. AFTER THAT, PUSH THE BRICK TO THE RIGHT IN ORDER TO OPEN THE BLUE DOOR. YOU WILL BE DIRECTED TO ROOM **G8**.

ROOM: G8



GET THE PURPLE KEY AND GET BACK TO ROOM **G7**.

THEN, GO TO ROOM **G6**, JUMP OVER THE MOVING PLATFORM AND TAKE THE LIFT OF THE RIGHT TO ROOM **F6**. EXECUTE THE SAME PROCEDURE OF BEFORE AND GO TO ROOM **F7**. GO DOWN AGAIN AND TO THE RIGHT AND DOWN TO ROOM **G7**.

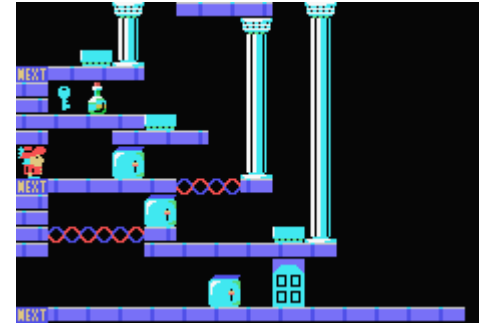
PUSH THE BRICK OF THE LEFT TO THE LEFT WHEN THE LASER IS ON. GO DOWN WHEN THE LASER TURNS OFF. GO TO THE LEFT AND PUSH THE BRICK OF THE LEFT TO THE LEFT. THEN, GO TO ROOM **G6**.

PUSH THE FLASK TO THE LEFT. WAIT FOR THE LASER TO TURN OFF AND JUMP UP. TAKE THE LIFT OF THE RIGHT TO GO TO ROOM **F6**. GET THE GREEN KEY AND OPEN THE GREEN DOOR TO GO TO ROOM **F7**.

JUMP UP AND WAIT FOR THE LIFT. TAKE IT AND GO UP. WAIT FOR THE LIFT TO GO DOWN ON THE PILLAR. POSITION YOURSELF HALFWAY TO THE LEFT OF THE PILLAR AND JUMP TO THE RIGHT TO ACCESS THE FLOOR OF THE OTHER SIDE OF THE ROOM. PUSH THE POT TO THE RIGHT. WAIT FOR THE LASER TO TURN OFF AND GO DOWN. GET THE CROSS AND THE BLUE KEY AND GO UP, USING THE MOVING PLATFORM. NOW, PUSH THE LOWER POT TO THE RIGHT UNTIL IT FALLS IN THE HOLE. THEN, GO TO THE RIGHT TO GO TO ROOM **F8**.

GET THE GOLD AND GO DOWN TO ROOM **G8**. YOU WILL GO DOWN, IT IS THE ONLY WAY. PUSH THE RIGHT BARREL TO THE RIGHT UNTIL IT HITS THE LIFT. WAIT FOR THE LASER TO TURN OFF AND GO TO THE RIGHT. GET THE TWO YELLOW KEYS. GO TO THE RIGHT TO ROOM **G9**.

ROOM: G9



JUST GET BACK TO ROOM **G8**.

GO TO THE LEFT AND, WHEN THE LASER TURNS OFF, WAIT A WHILE AND JUMP UP. TAKE THE LIFT UP. PUSH THE BARREL OF YOUR LEFT TO THE LEFT UNTIL IT FALLS. CONTINUE TO THE LEFT AND PUSH THE OTHER BARREL TO THE LEFT UNTIL IT FALLS. THEN, JUMP TO THE LEFT AND DOWN TO ROOM **G7**.

JUMP TO THE BRICK OF YOUR LEFT. GET THE ELIXIR AND TAKE THE LIFT UP TO ROOM **F7**. TAKE THE MOVING PLATFORM AND GO UP. TAKE THE OTHER MOVING PLATFORM WHEN THE LASER GOES OFF AND JUMP UP. GO TO THE RIGHT TO ROOM **F8**.

GO TO THE RIGHT AND GET THE GOLD. GO DOWN TO ROOM **G8**. GET THE TWO CROSSES AND GET BACK UP AND TO THE RIGHT TO ROOM **G9**. GET THE LIFT TO ROOM **F9**.

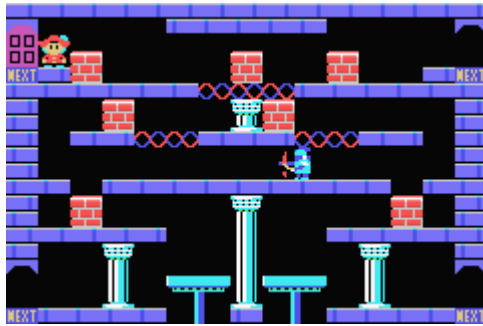
GO UP AND PUSH THE LOWER BARREL TO THE RIGHT UNTIL IT FALLS. USE IT TO ACCESS THE UPPER FLOOR. PUSH THE MIDDLE BARREL TO THE LEFT UNTIL IT FALLS. JUMP OVER IT, WAIT FOR THE LASER TO TURN OFF AND GO UP TO THE HIGHEST FLOOR. GO TO THE RIGHT AND DOWN TO ROOM **G9**.

GO TO THE LEFT AND OPEN THE BLUE DOOR. PUSH THE POT TO THE LEFT AND USE IT TO ACCESS THE UPPER FLOOR WHEN THE LASER IS OFF, BUT WAIT A WHILE. THEN, PUSH THE POT TO THE RIGHT. USE IT TO ACCESS THE FLOOR WHERE THE LIFT IS. GET THE ELIXIR AND THE BLUE KEY. WAIT FOR THE LIFT AND GO UP TO ROOM **F9**.

JUMP UP AND PUSH THE LOWER BARREL TO THE LEFT UNTIL IT FALLS. OPEN THE BLUE DOOR TO GO TO ROOM **F8**. PUSH THE POT TO THE LEFT. JUMP OVER IT AND TO THE PILLAR. IN ORDER TO JUMP FROM THE RIGHT PILLAR TO THE LEFT ONE, POSITION YOURSELF HALFWAY TO THE RIGHT. JUMP TO THE LEFT AND GET THE ELIXIR AND THE TWO RINGS. THEN, GO DOWN TO ROOM **G8**.

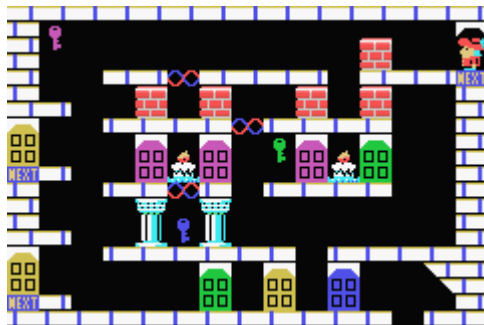
GO TO THE RIGHT OF THE PILLAR WHEN FALLING. PROCEED TO ROOM **G7**. THEN, PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. JUMP TO THE OTHER SIDE OF THE FLOOR. PUSH THE BRICK TO THE LEFT. JUMP UP WHEN THE LASER TURNS OFF. THEN, PROCEED TO THE LEFT TO ROOM **G6**. PUSH THE LASK TO THE LEFT AND WAIT FOR THE LASER TO TURN OFF. GO DOWN AND TO THE LEFT. WAIT FOR THE LIFT AND TAKE IT UP TO ROOM **F6**.

GO UP AND TO THE RIGHT. GO UP AGAIN TO THE FLOOR OF THE RIGHT MIDDLE BRICK. PUSH IT TO THE LEFT UNTIL IT HITS THE PILLAR. THE, WAIT FOR THE LASER TO TURN OFF AND THE INDIAN GO TO THE LEFT. GO DOWN AND PUSH THE LOWER RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. GO TO THE FLOOR OF THE MIDDLE BRICK AGAIN AND WAIT FOR THE LASER TO TURN OFF AND THE INDIAN PASS TO THE RIGHT UNDER THE LASER. QUICKLY GO DOWN AND TO THE LEFT. PUSH THE LOWER BRICK OF THE LEFT TO THE LEFT UNTIL IT FALLS. WAIT FOR THE INDIAN TO GO TO THE RIGHT AND THE LASER TO TURN OFF. THEN, GO UP TO THE HIGHER FLOOR. PUSH THE LEFT BRICK TO THE LEFT. JUMP OVER IT AND OPEN THE PURPLE DOOR TO GO TO ROOM **F5**. THE ROOM WILL LOOK LIKE THE FOLLOWING SCREEN WHEN YOU FINISH IT:



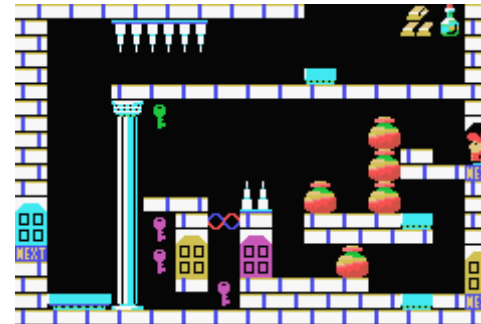
NOW, YOU WILL HAVE TO BE PATIENT. FIRST, GET THE THREE CROSSES. THEN, GO DOWN AND PUSH THE TROLLER TO THE LEFT UNTIL YOU CAN PASS THROUGH THE ELEVATOR BY THE MIDDLE FLOOR. SO, GO TO THE LEFT AND POSITION YOURSELF BETWEEN THE TWO BARRELS. PUSH THE LEFT BARREL TO THE LEFT UNTIL IT FALLS. GET THE RING AND GO UP AND PUSH THE TROLLER TO THE RIGHT SO THAT THE BASE OF ELEVATOR FILLS THE HOLE IN THE FLOOR. THEN, GO DOWN AND PUSH THE RIGHT BARREL TO THE RIGHT, PASSING THROUGH THE ELEVATOR UNTIL YOU CAN JUMP UP. THEN, JUMP UP AND TO THE RIGHT AND PUSH THIS BRICK NOW TO THE LEFT TO THE ELEVATOR. NOW, GO UP AND PUSH THE TROLLER TO THE LEFT UNTIL THE BASE OF THE ELEVATOR REACHES THE MIDDLE FLOOR. THEN, GET BACK AND PUSH THE BARREL TO THE LEFT UNTIL THE END OF THE FLOOR, BUT DO NOT LET IT FALL. GET BACK AND UP AND PUSH THE TROLLER TO THE LEFT UNTIL IT FALLS. THEN, GO TO THE RIGHT AND DOWN TO THE MIDDLE FLOOR AND PUSH THE BARREL HALFWAY TO THE LEFT. GO UP AND JUMP OVER THE BARREL TO OPEN THE PURPLE DOOR. GO UP AND OPEN THE YELLOW DOOR TO GO TO ROOM **F4**.

ROOM: F4



PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. CONTINUE TO THE LEFT AND GET THE PURPLE KEY. GET BACK AND GO DOWN THROUGH THE LASER. PUSH THE RIGHT BRICK TO THE RIGHT AND GO DOWN BY THE OTHER LASER TO GET THE GREEN KEY. THEN, GET BACK UP AND OPEN THE RIGHT UPPER YELLOW DOOR TO GO TO ROOM **F3**.

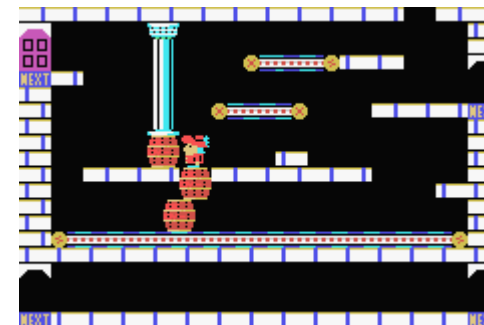
ROOM: F3



PUSH THE FLASK TO THE LEFT UNTIL IT FALLS. GO TO THE LEFT AND GET THE GREEN KEY. GO TO THE RIGHT SIDE OF THE PURPLE DOOR AND OPEN IT. GET THE PURPLE KEY AND GET BACK. PUSH THE LOWER FLASK TO THE RIGHT TO THE LEFT AND DESTROY IT. NOW, GO TO THE RIGHT AND OPEN THE LOWER YELLOW. EXIT THE ROOM AND GET BACK. NOW, GO TO THE LEFT AND UP THROUGH THE LASER. WAIT A WHILE AFTER IT TURNS OFF AND JUMP UP. GO TO THE RIGHT AND START DESTROYING THE FLASKS OF THE THREE FLASKS COLUMN. PUSH EACH OF THEM HALFWAY TO THE LEFT AND QUICKLY RETURN TO THE LEFT OR YOU WILL BE SMASHED BY THE UPPER FLASK. THEN, PUSH THE FLASK OF YOUR LEFT TO THE LEFT UNTIL IT FALLS. GO BACK TO THE RIGHT AND DOWN. TAKE THE LEFT WAY AND PUSH THE FLASK YOU HAVE JUST PUSHED DOWN TO THE LEFT. OPEN THE YELLOW DOOR AND GET THE TWO PURPLE KEYS. FINALLY, GET BACK TO ROOM **F4**.

IN ORDER TO START SOLVING THE ROOM, LET'S OPEN ALL THE DOORS WE CAN. THESE DOORS ARE: THE RIGHT AND THE LEFT PURPLE DOORS AND THE BOTTOM GREEN AND YELLOW DOORS. NOW, LET'S SOLVE THE ROOM ITSELF. GO UP AND PUSH THE RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. GO TO THE LEFT, DOWN AND TO THE RIGHT AND PUSH THE BRICK YOU HAVE JUST PUSHED DOWN HALFWAY TO THE RIGHT. GO TO THE LEFT AND UP THROUGH THE MIDDLE LASER. PUSH THE BRICK OF YOUR RIGHT TO THE RIGHT UNTIL IT FALLS. GO DOWN AFTER THE BRICK AND OPEN THE GREEN DOOR. PUSH THE CAKE TO THE LEFT UNTIL IT FALLS. THEN, GO UP AND TO THE RIGHT AND DOWN THROUGH THE UPPER LASER. PUSH THE RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. GET BACK AND GO DOWN THROUGH THE MIDDLE LASER. GO TO THE RIGHT AND PUSH THE BRICK THAT HAS JUST FALLEN TO THE RIGHT UNTIL IT FALLS. NOW GO UP AND PUSH THE REMAINING BRICK TO THE RIGHT UNTIL IT FALLS. GO DOWN AND PUSH IT TO THE LEFT UNTIL IT FALLS OVER THE CAKE. OPEN THE PURPLE DOOR AND PUSH THE CAKE TO THE LEFT. GO DOWN THROUGH THE LOWER LASER AND GET THE DARK BLUE DOOR. GET OUT AND GO DOWN TO OPEN THE DARK BLUE DOOR. PROCEED DOWN TO ROOM **G4**. GO DOWN AND GET THE BLUE KEY. GET BACK UP AND OPEN THE BLUE DOOR TO GO TO ROOM **G5**. GET THE PURPLE KEY AND GET BACK TO ROOM **G4** IN ORDER TO SOLVE IT.

NOW, PAY ATTENTION. THIS IS THE FIRST MOVING SOLUTION OF CASTLE EXCELLENT. PUSH THE UPPER BARREL TO THE LEFT OVER THE CONVEYOR AND QUICKLY GO DOWN BY THE OPPOSITE SIDE AND POSITION YOURSELF AT THE RIGHT SIDE OF THE LOWER BARREL. PUSH IT TO THE LEFT UNTIL HALFWAY OUT OF THE FLOOR AND WAIT FOR THE BARREL OF THE CONVEYOR TO FALL. PUSH IT TO THE RIGHT OVER THE LOWER CONVEYOR. THEN, GET BACK QUICKLY TO THE LEFT AND WHEN THE LOWER BARREL IS TO PASS UNDER THE HOLE, PUSH THE BARREL OF YOUR LEFT TO THE LEFT OVER IT AND QUICKLY GO TO THE LEFT AND PUSH THE BARREL UNDER THE PILLAR TO THE LEFT. JUMP OVER IT AND OPEN THE PURPLE DOOR TO GO TO ROOM **G3**. YOU WILL HAVE THIS POSITION OF THE BARRELS.



GET THE TWO RIGHT RINGS AND PUSH THE RIGHT FLASK TO THE LEFT UNTIL IT FALLS INTO THE LOWER FLOOR. THEN, GO DOWN AND GET THE RING AND THE GREEN KEY. NOW, GO UP AND OPEN THE RIGHT GREEN DOOR. GET THE GREEN KEY AND THE TWO RINGS. GO DOWN AND OPEN THE MIDDLE GREEN DOOR. THEN, GET THE TWO RINGS AND THE GREEN KEY. OPEN THE LEFT GREEN DOOR AND GET THE TWO RINGS. GO DOWN, PUSH THE FLASK TO THE RIGHT UNTIL IT FALLS. GET THE RING AND THE GREEN KEY AND GO UP AND LEFT. OPEN THE GREEN DOOR TO GO TO ROOM **G2**.

NOW, GO DOWN AND PUSH THE RIGHT TROLLER TO THE RIGHT UNTIL YOU CAN GO DOWN THROUGH THE LASER. GET THE TWO RINGS AND GET BACK. NOW, PUSH THE LEFT TROLLER HALFWAY TO THE RIGHT. THE ELEVATOR WILL REACH THE LOWER FLOOR AND THE LOWER BRICK WILL AUTOMATICALLY ENTER THE ELEVATOR BY MEANS OF THE CONVEYOR. THEN, GET BACK AND PUSH THE LEFT TROLLER ALL WAY TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN AND PUSH THE UPPER BRICK TO THE RIGHT UNTIL IT FALLS OVER THE PIRATE. CONTINUE TO THE RIGHT AND PUSH THE RIGHT TROLLER HALFWAY TO THE LEFT. THEN, GO UP AND PUSH THE BRICK WHICH IS IN THE ELEVATOR TO THE LEFT. JUMP OVER IT AND OPEN THE YELLOW DOOR TO GO TO ROOM **G1**.

GO TO THE LEFT AND GO UP TO GET THE YELLOW KEY OF THE RIGHT. TAKE CARE WITH THE MOVING PLATFORMS. GO TO THE LEFT AND GET THE OTHER YELLOW KEY. NOW, GO TO THE LEFT AND OPEN THE YELLOW DOOR TO GO TO ROOM **G0**.

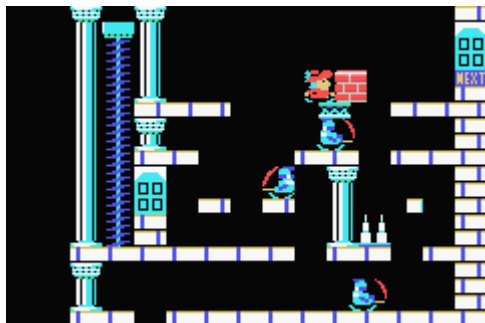
GO TO THE LEFT AND WAIT FOR THE MOVING PLATFORM. WAIT FOR IT TO GO TO THE RIGHT AND YOU WILL HAVE TO POSITION YOURSELF HALFWAY TO THE LEFT OF THE MOVING PLATFORM SUCH THAT WHEN YOU PASS TO THE OTHER MOVING PLATFORM, YOU DO NOT FALL OVER THE SPIKES. THE, GO DOWN AND TAKE THE RIGHT LIFT AND THEN JUMP TO THE LEFT LIFT TO GO TO ROOM **F0**.

ROOM: F0

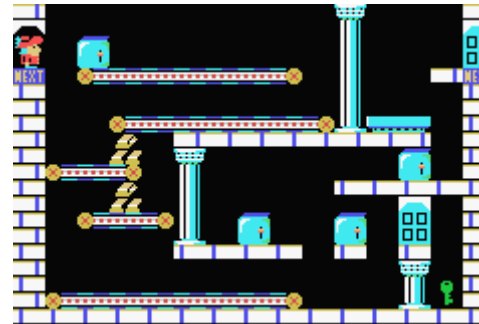


JUMP TO THE RIGHT AND THEN UP. GET THE TWO CROSSES AND GO DOWN. WAIT FOR THE INDIAN TO GO LEFT AND GO RIGHT. GO UP AND GET THE TWO BLUE KEYS. JUMP OVER THE MOVING PLATFORM AND UP AND GET THE THREE RINGS. THEN, GO TO THE LEFT AND PUSH THE BRICK HALFWAY TO THE RIGHT. WAIT FOR THE MOVING PLATFORM AND YOU WILL HAVE TO PUSH THE BRICK TO THE MOVING PLATFORM AND GO TOGETHER WITH THE BRICK OVER IT, TO THE OTHER SIDE OF THE FLOOR. THEN, JUMP OVER THE BRICK AND OPEN THE BLUE DOOR TO GO TO ROOM **F1**. WHEN GOING TO THE

RIGHT, YOU WILL HAVE THE FOLLOWING SCREEN:



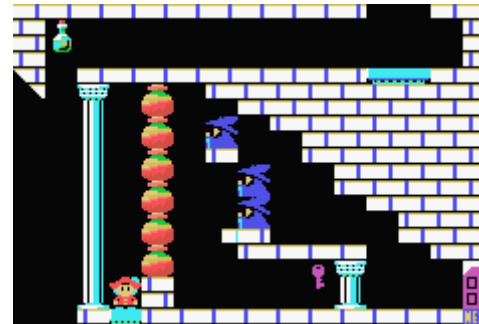
ROOM: F1



GET THE TWO PIECES OF GOLD AND GET BACK TO ROOM **F0**.

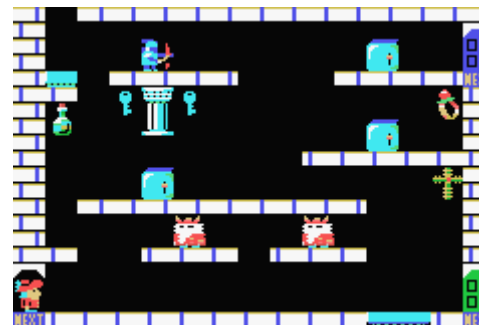
GO TO THE LEFT AND PUSH THE BRICK TO THE RIGHT THE SAME WAY OF BEFORE BUT LET IT FALL OVER THE UPPER INDIAN. THEN, PUSH THE BRICK TO THE LEFT AND KILL THE MIDDLE INDIAN. EXIT THE ROOM AND GET BACK. NOW, PUSH THE BRICK TO THE RIGHT WITHOUT USING THE MOVING PLATFORM. GO DOWN AND PUSH IT TO THE LEFT. JUMP OVER IT AND OPEN THE BLUE DOOR. TAKE THE LIFT TO GO TO ROOM **E0**.

ROOM: E0



GO UP AND PUSH THE HIGHER FLASK TO THE RIGHT UNTIL IT FALLS. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE FOURTH FLASK (FROM THE BOTTOM TO THE TOP) HALFWAY TO THE RIGHT. THEN, GO UP AND PUSH THE FIFTH FLASK TO THE RIGHT AND KILL THE THREE WITCHES. GO DOWN AND GET THE PURPLE KEY. THEN, GO UP AND TO THE RIGHT AND OPEN THE PURPLE DOOR TO GO TO ROOM **E1**.

ROOM: E1

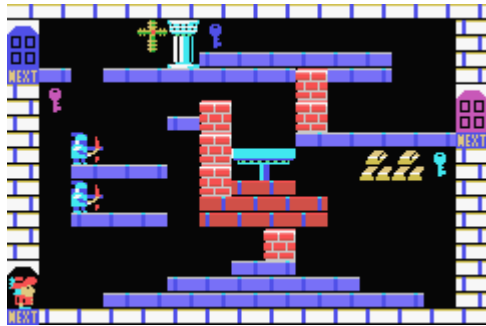


GET THE ELIXIR AND THE TWO BLUE KEYS. THEN, GET THE CROSS AND THE RING. KILL THE TWO KINGS WITH THE POTS AND GO DOWN TO ROOM **F1**.

WAIT FOR THE UPPER POT TO GO DOWN AND STOP AFTER PASSING THROUGH ALL CONVEYORS. THE, PUSH THE POT OF YOUR LEFT TO THE LEFT UNTIL IT FALLS OVER THE

PREVIOUS ONE. THEN, GO DOWN AND PUSH THE POT OF THE RIGHT TO THE RIGHT UNTIL IT FALLS. AFTER THAT, PUSH THE POT OF THE LEFT TO THE RIGHT UNTIL IT FALLS OVER THE ONE YOU HAVE JUST PUSHED. OPEN THE BLUE DOOR AND GET THE GREEN KEY. GO BACK UP TO ROOM E1. GO TO THE RIGHT AND OPEN THE GREEN DOOR TO ACCESS ROOM E2.

ROOM: E2

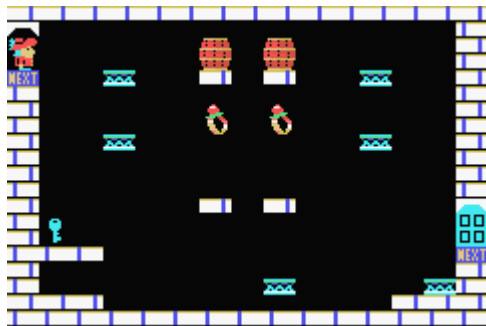


GO UP SO AS TO GET THE PURPLE KEY, JUMPING FROM FLOOR TO FLOOR AND TAKING CARE WITH THE INDIANS. GO TO THE RIGHT AND PUSH THE UPPER BRICK OF THE COLUMN OF THREE BRICKS TO THE ELEVATOR WHEN IT IS GOING DOWN. QUICKLY PUSH THE BRICK TO THE RIGHT SIDE OF THE ELEVATOR, JUMP OVER IT AND PUSH THE LOWER BRICK OF THE TWO BRICKS COLUMN HALFWAY TO THE RIGHT. GET BACK AND PUSH THE BRICK OF THE ELEVATOR TO THE RIGHT. QUICKLY GET OUT OF THE ELEVATOR OR YOU WILL BE SMASHED. TWO BRICKS WILL BE DESTROYED. THE REMAINING

BRICK HAS TO BE PUSHED TO THE RIGHT. JUMP OVER IT AND GET THE DARK BLUE KEY. GO DOWN AND PUSH THE LOWEST BRICK TO THE RIGHT. JUMP UP AND GET THE TWO PIECES OF GOLD AND THE BLUE KEY. THEN, EXIT THE ROOM TO ROOM E1.

GO DOWN TO ROOM F1. THEN, GO TO THE RIGHT AND OPEN THE BLUE KEY TO GO TO ROOM F2.

ROOM: F2



GET THE TWO RINGS AND THE BLUE KEY. GO UP AND PUSH THE LEFT BARREL TO THE RIGHT AND IT HAS TO FALL BETWEEN THE TWO LOWER MOVING PLATFORMS. THEN, GO TO THE RIGHT AND PUSH THE RIGHT BARREL TO THE LEFT UNTIL IT FALLS OVER THE PREVIOUS ONE. GO DOWN AND START PUSHING THE UPPER AND LOWER HALFWAY UNTIL THE LOWER ONE HITS THE STEP OF THE FLOOR. THEN, PUSH THE UPPER ONE TO THE RIGHT SO THAT IT IS PLACED IN THE MIDDLE POINT BETWEEN THE LOWER BARREL AND THE BLUE DOOR. JUMP OVER IT AND OPEN THE BLUE DOOR TO GO TO ROOM F3.

TAKE THE LIFT UP AND GO TO THE RIGHT. GET THE GOLD AND THE ELIXIR AND TAKE THE LIFT TO ROOM E3.

ROOM: E3

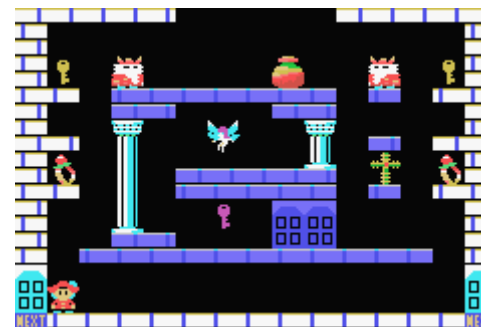


GO UP AND JUMP TO THE LEFT BEFORE THE LIFT REACHES THE FLOOR OF THE LOWER WITCH. THEM, JUMP TO THE UPPER FLOOR AND GET THE TWO BLUE KEYS. GO TO THE LEFT AND PUSH THE FLASK TO THE LEFT UNTIL IT FALLS. THEN, PUSH THE LEFTMOST FLASK TO THE LEFT IN ORDER TO OPEN THE PURPLE DOOR TO ACCESS ROOM E2.

GO TO THE LEFT AND PUSH THE BRICK TO THE LIFT IN ORDER TO BE DESTROYED. THEN, PUSH THE UPPER BRICK OF THE TWO BRICK COLUMN HALFWAY TO THE LEFT. NOW, GO BENEATH THE ELEVATOR WHEN IT GOES UP AND PUSH THE LOWER BRICK HALFWAY TO THE LEFT. GO UP AND PUSH THE UPPER BRICK TO THE LEFT AND KILL THE INDIAN. JUMP OVER THE BRICK AND ACCESS THE UPPER FLOOR. GET THE CROSS AND OPEN THE DARK BLUE DOOR TO GO TO ROOM E1.

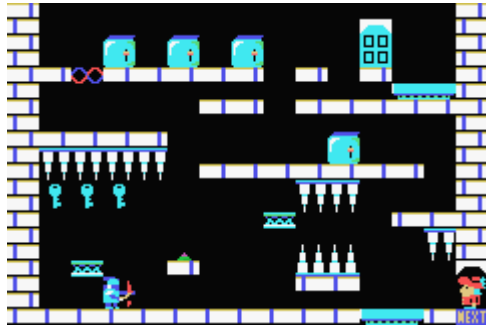
HERE YOU WILL HAVE TO PUSH THE POT OF YOUR LEFT TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH TO THE LEFT AGAIN THE SAME POT YOU HAVE JUST PUSHED UNTIL IT FALLS AGAIN. GO DOWN AND PUSH THE SAME POT TO THE RIGHT. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE POT TO THE LIFT. ENTER THE LIFT AND PUSH THE POT TO THE FLOOR BELOW WHERE YOU ARE. GO UP AND PUSH THE LEFT POT TO THE RIGHT UNTIL IT IS PLACED HALFWAY OF THE UPPER FLOOR. THEN, GO UP TO THE UPPER FLOOR AND PUSH THE POT TO THE LEFT UNTIL IT FALLS OVER THE PREVIOUS POT. PUSH THE LOWER POT OF THE TWO POTS COLUMN TO THE LEFT UNTIL THE UPPER POT IS HALFWAY OVER THE LOWER ONE. THEN, GO DOWN AND WHEN THE LIFT GOES DOWN, PUSH THE POT TO THE LIFT AND WHEN GOING DOWN, PUSH THE POT TO THE FLOOR WHERE THE OTHER TWO ARE. START PUSHING THEM ONE BY ONE, ALWAYS LETTING A SPACE FOR YOU BETWEEN THE TWO LOWER POTS. WHEN THE TWO POTS COLUMN HIT THE PILLAR. NOW, YOU WILL HAVE TO PUSH THE RIGHT POT TO THE RIGHT AND TO THE LIFT WHEN IT GOES DOWN. ENTER THE LIFT AND PUSH THE POT BACK TO THE FLOOR WHERE THE OTHER TWO ARE. CONTINUE THE PREVIOUS PROCEDURE UNTIL YOU CAN ACCESS THE UPPER FLOOR WHERE THERE IS A LIFT, IN THE LEFT UPPER CORNER OF THE ROOM. JUMP OVER THE LIFT AND ACCESS ROOM D1.

ROOM: D1



GO TO THE RIGHT AND GET THE CROSS, THE RING AND THE YELLOW KEY. THE KING WILL FALL. GO TO THE LEFT AND PUSH THE FLASK TO THE LEFT TO KILL THE LEFT KING. THEN, GET THE YELLOW KEY, THE RING AND OPEN THE BLUE DOOR OF THE LEFT TO GO TO ROOM D0.

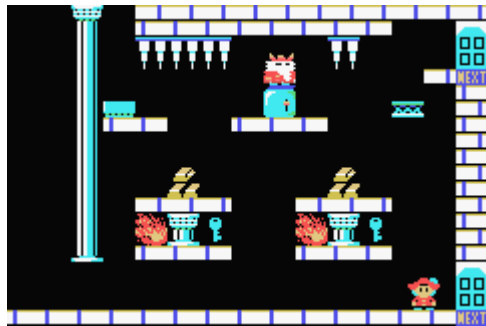
ROOM: D0



GO TO THE LEFT AND TAKE LIFT UP. PUSH THE LOWER POT TO THE LEFT UNTIL IT FALLS OVER THE FLOWER. THEN, GO DOWN AND JUMP OVER THE UPPER MOVING PLATFORM AND GET THE THREE BLUE KEYS. GET BACK TO THE LIFT AND GO DOWN TO ROOM E0. GO TO THE LEFT, GET THE ELIXIR AND GET BACK TO ROOM DO. PUSH THE LOWER POT TO THE LEFT IN ORDER TO PLACE IT HALFWAY UNDER THE HOLE IN THE UPPER FLOOR. THEN, GO DOWN AND TO THE LEFT. TAKE THE UPPER MOVING PLATFORM AND GO UP. GO UP THROUGH THE LASER AND START PUSHING THE THREE POTS, ONE BY ONE,

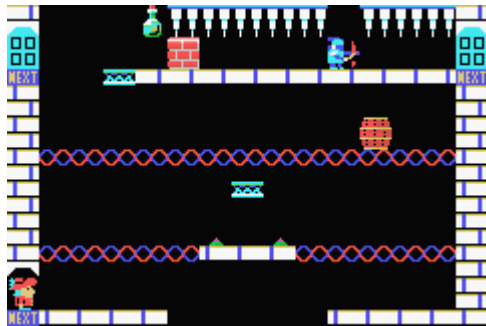
TO THE RIGHT UNTIL THE LAST IS PLACED NEXT TO THE BLUE DOOR. OPEN IT AND TAKE THE LIFT TO GO TO ROOM C0.

ROOM: C0



GET THE RIGHT BLUE KEY AND GO DOWN AND TO THE LEFT. PASS THE PILLAR AND WHEN THE FIREBALL COMES AFTER YOU, JUMP IT AND GO TO THE RIGHT. GO UP AND GET THE TWO PIECES OF GOLD AND THE LEFT BLUE KEY. GO DOWN AND RIGHT AND OPEN THE BLUE DOOR TO ACCESS ROOM C1.

ROOM: C1



WAIT FOR THE LASER TO TURN OFF AND JUMP OVER THE LASER JUST BEFORE IT TURNS ONE AGAIN. JUMP TO THE PLACE BETWEEN THE TWO FLOWERS. WAIT FOR THE LASER TO TURN OFF AND THE MOVING PLATFORM COME FROM THE RIGHT TO THE LEFT. JUMP OVER IT AND JUMP OVER THE LASER JUST BEFORE IT TURNS ON AGAIN. JUMP OVER THE BARREL. WAIT FOR THE LASER TO TURN ON AGAIN. PUSH THE BARREL TO THE LEFT BUT, SLOWLY, OR YOU MAY FALL DOWN. JUMP OVER THE BARREL WHEN IT IS UNDER THE UPPER MOVING PLATFORM. JUMP UP AND GET THE ELIXIR. PUSH THE

BRICK TO THE RIGHT AND KILL THE INDIAN. TAKE THE MOVING PLATFORM AND OPEN THE UPPER BLUE DOOR TO GET BACK TO ROOM C0.

NOW, YOU WILL HAVE TO KILL THE KING OF THIS ROOM. PAY ATTENTION!! WHEN THE MOVING PLATFORM GOES TO THE RIGHT JUMP OVER IT AND AFTER A WHILE, JUMP TO WHERE YOU WERE. THIS WILL MAKE THE KING GO TO THE LEFT AND NOT THE RIGHT. NOW, JUMP OVER THE MOVING PLATFORM WHEN IT GOES TO THE LEFT. PUSH THE POT TO THE LEFT AND

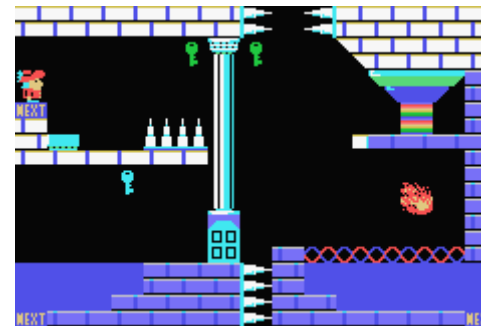
KILL THE KING. PUSH THE POT UNTIL IT FALLS. JUMP OVER IT AND JUMP TO THE FLOOR OF THE LIFT, BUT JUST WHEN THE MOVING PLATFORM IS AWAY FROM YOU OR IT WILL KILL YOU. GO UP TO ROOM B0.

ROOM: B0



JUMP AND GET THE ELIXIR. WHEN THE MOVING PLATFORM GOES TO THE RIGHT JUMP AND GO TO THE RIGHT JUST BENEATH IT. PLACE YOURSELF BETWEEN THE TWO FLOWERS. WAIT FOR THE MOVING PLATFORM TO GO TO THE LEFT AND JUMP TO THE FLOOR OF THE BLUE DOOR. NOW, JUMP TO THE UPPER MOVING PLATFORM AND UP TO THE FLOOR OF THE LIFT. WAIT FOR THE LIFT TO GO DOWN AND GO TO THE RIGHT TO ROOM B1.

ROOM: B1



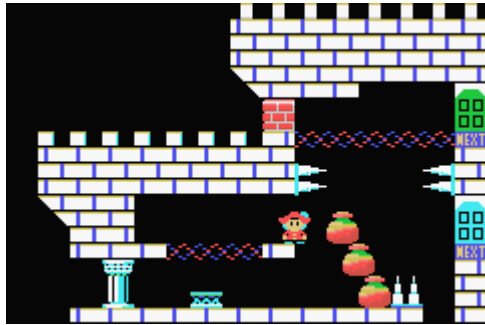
JUMP TO THE LIFT AND WAIT FOR THE LIFT TO GO UP. WHEN IT IS ALMOST REACHING THE TOP OF THE ROOM, JUMP TO THE RIGHT, GET THE GREEN KEY AND RETURN QUICKLY TO THE LEFT OR YOU WILL DIE BY THE SPIKES. GO BACK TO ROOM B0 AND TAKE THE LIFT TO ROOM A0.

ROOM: A0



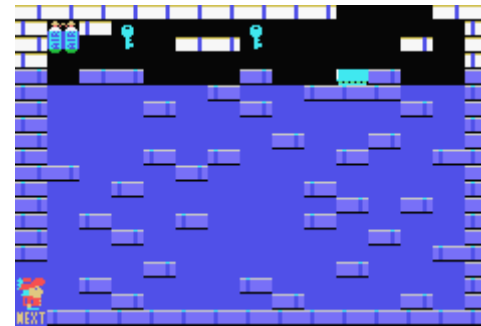
LET'S START SOLVING THIS ROOM. FIRST, PUSH THE LOWER FLASK TO THE LEFT, JUMP OVER IT WHEN THE LASER TURNS OFF AND GET THE BLUE KEY. THEN, JUMP UP AND GET THE ELIXIR. NEXT, PUSH THE LOWER FLASK TO THE RIGHT UNTIL THE FLASK REACHES YOUR POSITION WHEN YOU ARRIVED AT THIS ROOM. TAKE CARE WITH THE MOVING PLATFORM. GO UP AND PUSH THE RIGHT FLASK TO THE RIGHT UNTIL IT FALLS OVER THE FIRST. GO DOWN AND UP AGAIN AND PUSH THE LEFT FLASK TO THE RIGHT, FORMING A THREE FLASKS COLUMN. START PUSHING THE FLASKS HALFWAY, ONE BY ONE,

UNTIL YOU GET THE CONFIGURATION BELOW. THEN, JUMP OVER THE MOVING PLATFORM AND PUSH THE MIDDLE BRICK HALFWAY TO THE RIGHT AND QUICKLY GET OU SINCE THE UPPER BRICK WILL FALL OVER YOU. THEN, PUSH THE REMAINING UPPER FLASK TO THE RIGHT UNTIL IT REACHES THE SECOND SPIKE. JUMP OVER IT AND OPEN THE BLUE DOOR TO GO TO ROOM A1.



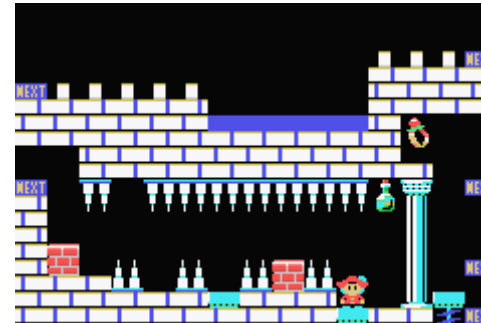
NOW, GO TO THE RIGHT AND GET THE BLUE KEY. JUMP UP IN ORDER TO THE FIREBALL TO GO UP. OPEN THE BLUE DOOR AND GO RIGHT. THE LASER WILL TURN OFF. GO TO ROOM **B2**.

ROOM: B2



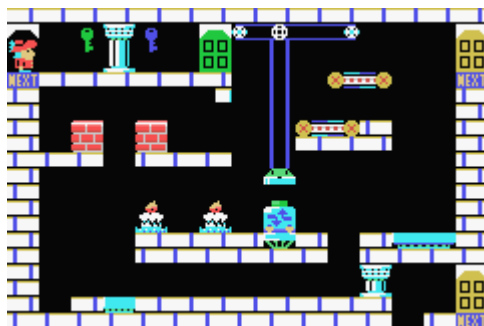
GO UP AND GET THE LEFT BLUE KEY. THEN, GET THE AIR AND RETURN TO THE WATER. GO TO THE RIGHT AND UP TO GET THE RIGHT BLUE KEY. JUMP FOLLOWING THE ARROW MARKED UP IN THE SCREEN. THIS IS THE WAY TO GO UP. THEN, TAKE THE LIFT TO GO TO ROOM **B1**.

ROOM: B1



WAIT FOR THE LIFT TO GO UP AND JUMP TO GET THE ELIXIR. THEN, WAIT FOR THE LIFT TO HIT THE LOWER POSITION AND JUMP TO THE LEFT TO THE BRICK. THEN, WAIT FOR THE OTHER LIFT TO GO DOWN AND DO A LITTLE JUMP TO THE LIFT. WHEN, YOU ALMOST HIT THE SPIKES, GO LEFT TO THE SPACE BETWEEN THE SPIKES. THEN JUMP TO THE LEFT AND TO THE BRICK AND FINALLY, TO ROOM **A1**.

ROOM: C2



GET THE GREEN KEY AND GET BACK TO ROOM **C1**. THEN, CONTINUE TO THE LEFT TO ROOM **C0**.

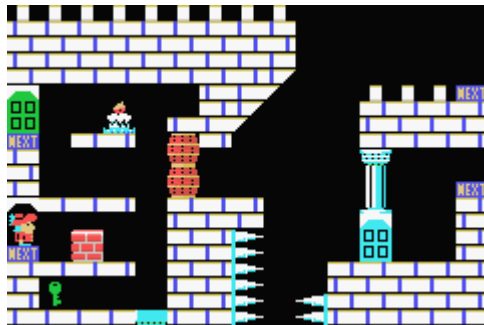
OPEN THE BLUE DOOR AND JUMP TO THE FLOOR OF THE BARREL. WHEN THE LIFT GOES DOWN, PUSH THE BARREL TO THE LIFT. GO UP AND PUSH THE CAKE TO THE LIFT, OVER THE BARREL. GO TO THE FLOOR WHERE THE BARREL WAS. WHEN THE LIFT GOES UP, PUSH THE CAKE TO THE LEFT AND CONTINUE ON THE LIFT. GO TO THE RIGHT WHERE THERE IS A SPACE AND PUSH THE BARREL TO THE LEFT WHEN THE BARREL COMES TO YOU. WHEN THE LIFT GOES DOWN, GO DOWN AND PUSH THE CAKE TO THE LEFT UNTIL IT HITS THE WALL. GO UP AND PUSH THE BARREL TO THE LEFT UNTIL IT FALLS OVER THE CAKE. FINALLY, OPEN THE GREEN DOOR TO GO TO ROOM **A0**.

WAIT FOR THE LASER TO TURN ON. GO TO THE LEFT AND PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. GO DOWN TOGETHER WITH THE BRICK TO ROOM **B0**. OPEN THE TWO GREEN DOORS AND GET THE DARK BLUE KEY. THEN, GO DOWN TO ROOM **C0**.

GO DOWN AND WAIT FOR THE FIREBALL. JUMP OVER IT AND GO TO THE RIGHT TO ROOM **C1**. HERE, JUST GO TO THE RIGHT AND DOWN TO ROOM **D1**.

JUST GO TO THE RIGHT AND DOWN AND OPEN THE BLUE DOOR TO ACCESS ROOM **D2**.

ROOM: A1



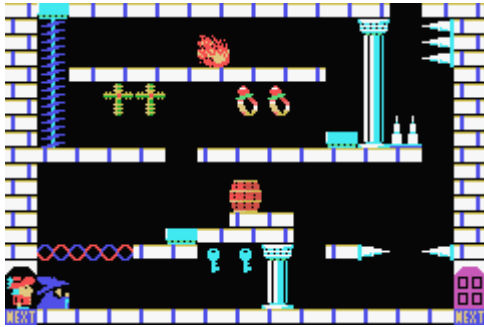
WAIT FOR THE LIFT TO GO DOWN, PUSH THE BRICK TO THE LIFT AND JUMP OVER THE BRICK. WHEN YOU PASS BY THE LOWER BARREL, PUSH IT HALFWAY TO THE RIGHT, GET OUT OF THE LIFT AND PUSH THE BRICK TO THE RIGHT. THIS WILL DESTROY THE BRICK AND THE UPPER BARREL. NOW, GO DOWN AND GET THE GREEN KEY. WAIT FOR THE LIFT AND GO TO THE RIGHT. PUSH THE BARREL TO THE RIGHT UNTIL IT FALLS. GO DOWN TO ROOM **B1**.

IMMEDIATELY GO TO THE RIGHT, BUT TAKE CARE WITH THE SPIKES. GO TO THE INVULNERABILITY MACHINE AND WAIT FOR THE CHARGE. AFTER THAT, JUMP AND GET THE GREEN KEY. TAKE ANOTHER CHARGE AND GO DOWN TO ROOM **C1**.

YOU ARE IN THE MIDDLE OF THE SPIKES BUT YOU ARE INVULNERABLE. GO TO THE RIGHT AND OPEN THE BLUE DOOR TO ACCESS ROOM **C2**.

GO TO THE LEFT, PUSH THE POT UNTIL IT FALLS. TAKE THE MOVING PLATFORM TO THE LEFT AND WAIT FOR THE LIFT. GO UP TO ROOM **B0**. GO TO THE RIGHT, JUST AS BEFORE, BUT THIS TIME OPEN THE BLUE DOOR. GET THE AIR AND QUICKLY GO TO ROOM **B1**.

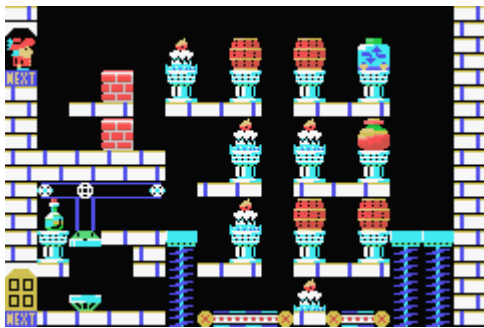
ROOM: D2



QUICKLY GO TO THE RIGHT AFTER THE WITCH AND JUMP TO GET THE TWO BLUE KEYS. QUICKLY GO TO THE LEFT AFTER THE WITCH AND JUMP TO THE UPPER FLOOR SINCE THE LASER WILL BE OFF. WAIT FOR THE LIFT AND GO UP. GET THE TWO RINGS AND THE TWO CROSSES. YOU WILL HAVE TO AVOID THE FIREBALL. TAKE CARE HERE. JUMP TO ONE OF THE LIFTS, AND THEN TAKE THE LEFT LIFT TO GO TO ROOM C2.

NOW, LET'S START SOLVING THIS ROOM. GO TO THE RIGHT SIDE OF THE LEFT CAKE. WHEN THE LIFT GOES DOWN, PUSH THE CAKE TO THE LIFT AND GO DOWN TO THE LEFT. WAIT AND PUSH THE CAKE TO THE RIGHT WHEN IT IS AT THE LOWEST POSITION. WAIT AGAIN FOR THE LIFT TO GO DOWN AND PUSH THE CAKE ALL WAY TO THE RIGHT UNTIL IT HITS THE PILLAR. THEN, PUSH THE RIGHT CAKE TO THE POSITION OF THE LEFT ONE. THEN, PUSH THE TROLLER TO THE POSITION OF THE RIGHT CAKE. GO UP AND WAIT FOR THE LIFT TO GO UP AND PUSH THE RIGHT BRICK HALFWAY TO THE RIGHT. NOW, YOU WILL HAVE TO BE QUICKLY. WHEN THE LIFT GOES DOWN, PUSH THE CAKE TO THE LIFT AND THE TROLLER TO THE POSITION BETWEEN THE PREVIOUS POSITIONS OF THE TWO CAKES. QUICKLY GO UP AND PUSH THE RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. GET BACK AND WAIT FOR THE CAKE AND PUSH IT TO THE RIGHT. GO TO THE LEFT OR YOU WILL BE SMASHED BY THE LIFT. GO DOWN AND PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS OVER THE CAKE. NOW, PUSH THE TROLLER TO THE RIGHT JUST NEXT TO THE BIG LIFT. NOW, PUSH THE REMAINING CAKE TO THE RIGHT SO THAT IT WILL BE HALFWAY INSIDE THE ELEVATOR AND HALFWAY TO THE LEFT OUTER PORTION THEREOF. FINALLY, PUSH THE LEFT BRICK TO THE RIGHT UNTIL IT FALLS OVER THE CAKE YOU HAVE JUST PUSHED. NOW, YOU HAVE TO PUSH THE TROLLER TO THE LIFT AND ENTER THE LIFT. PUSH THE TROLLER TO THE UPPER CONVEYOR. WHEN THE LIFT GOES DOWN, PUSH THE TROLLER TO THE LIFT AGAIN AND THEN, PUSH IT TO THE UPPER CONVEYOR AGAIN. JUMP OVER THE BRICK, OPEN THE GREEN DOOR AND GET THE DARK BLUE KEY. NOW, GO TO THE RIGHT AND OPEN THE YELLOW DOOR TO GO TO ROOM C3.

ROOM: C3



FIRST OF ALL, MOVE THE LOWER BRICK TO THE LIFT JUST WHEN IT GOES DOWN. GO DOWN ALSO AND GO TO THE LEFT, TO THE FLOOR OF THE ELIXIR. GET THE ELIXIR. WHEN THE BRICK PASSES BY YOUR POSITION, PUSH THE BRICK TO THE RIGHT. GO UP AND PUSH THE UPPER BRICK DOWN. WHEN THE LIFT GOES DOWN, PUSH THE BRICK TO THE LIFT AND WHEN IT PASSES BY YOUR POSITION, PUSH IT TO THE RIGHT AND GET AWAY OR YOU WILL BE SMASHED. NOW, YOU HAVE THE TWO BRICKS JUST BESIDE THE TWO LEFT CAKES. NOW, GO UP AND RIGHT. WAIT FOR THE TWO LIFTS TO GO

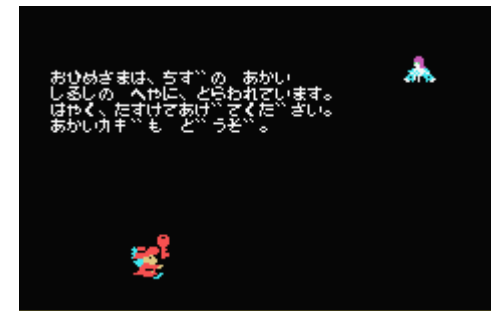
DOWN AND GO DOWN ALSO. PUSH THE FLASK TO THE LEFT UNTIL IT FALLS. CONTINUE DOWN AND PUSH THE LOWER RIGHT BARREL TO THE LEFT UNTIL IT FALLS. NOW, RETURN TO THE LEFT AND GO DOWN THROUGH THE CHANNEL IN THE MIDDLE OF THE ROOM. PUSH THE LEFT KEY WHEN YOU HIT THE FLOOR OR THE CONVEYOR WILL THROW YOU TOWARDS THE CAKE. KEEP THE KEY PRESSED AND WAIT FOR THE TWO LIFTS TO REACH THE LOWEST POSITION AND THEN RELEASE THE KEY. THE CAKE WILL WAIT FOR THE LIFTS WHICH WILL GO UP AND THEN DOWN. QUICKLY GO TO THE LEFT AND WAIT FOR THE LIFT. TAKE IT AND GO UP, GO TO

THE RIGHT AND DOWN, PUSH THE LOWER LEFT BARREL TO THE LEFT UNTIL IT FALLS. NOW, WAIT FOR THE CAKE TO ENTER THE LIFT. PUSH IT TO THE POSITION WHERE THE BARREL YOU HAVE JUST PUSHED WAS. NOW, WAIT FOR THE LIFTS AND GO UP AND TO THE LEFT. GO DOWN AGAIN THROUGH THE MIDDLE CHANNEL. WAIT AGAIN WITH THE LEFT KEY PRESSED, THE LIFTS REACH THE LOWEST POSITION. THEN, RELEASE THE KEY AND THE BARREL WILL BE CLOSE TO THE LIFTS, WHICH ARE GOING UP. GO TO THE LEFT, TAKE THE LIFT AND GO UP. GO RIGHT AND TO THE LIFT. WAIT FOR THE BARREL TO ENTER THE LIFT AND PUSH IT TO THE LEFT, AFTER IT PASSES BY THE TROLLER, IN THE UPPER FLOOR. NOW, WAIT FOR THE LIFT TO GO DOWN AND GO DOWN. PUSH THE LOWER RIGHT CAKE TO THE LEFT UNTIL IT FALLS. GO UP AND TO THE LEFT AND PUSH THE TWO CAKES OF THE LEFT TO THE RIGHT UNTIL THEY FALL. RETURN TO THE RIGHT AND PUSH THE UPPER RIGHT CAKE HALFWAY TO THE LEFT. NOW, GO TO THE UPPER FLOOR AND PUSH THE RIGHT BARREL TO THE LEFT UNTIL IT FALLS OVER THE CAKE. THEN, PUSH THE TROLLER TO THE LEFT UNTIL IT FALLS OVER THE BARREL. JUMP OVER THE TROLLER AND PUSH THE UPPER LEFT BARREL TO THE LEFT UNTIL IT FALLS. NOW, PUSH THE UPPER CAKE TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH IT TO THE RIGHT WHEN THE LIFT GOES DOWN. GO DOWN AND WAIT FOR THE CAKE. PUSH IT ALL WAY TO THE RIGHT UNTIL IT FALLS OVER THE OTHER CAKES. THEN, GO UP AND TO THE RIGHT AND PUSH THE CAKE WHICH HAS BEEN PREVIOUSLY PUSHED HALFWAY. THIS WILL CAUSE THE CAKE, THE BARREL AND THE TROLLER TO FALL. YOU WILL HAVE THE SCREEN BELOW AFTER THIS PROCEDURE. PUSH THE TROLLER TO THE LEFT. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE TROLLER TO THE LIFT. GO DOWN ALSO AND WHEN THE TROLLER PASSES BY YOUR POSITION, PUSH IT TO THE LEFT TO THE FLOOR WHERE THE ELIXIR WAS. CONTINUE PUSHING IT SO THAT THE ELEVATOR REVEALS THE PASSAGE TO OPEN THE YELLOW DOOR. OPEN IT AND GO TO ROOM C2.



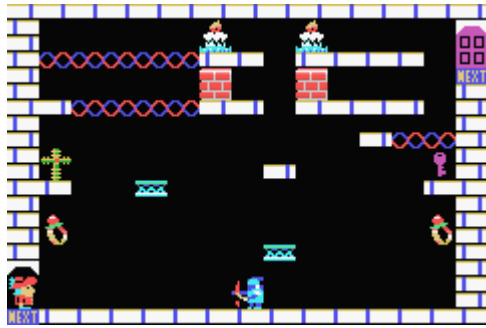
JUST GO DOWN TO ROOM D2. GO DOWN, AVOIDING THE SPIKES AND JUMP TO THE UPPER FLOOR. GO TO THE LEFT AND PUSH THE BARREL TO THE LIFT TO BE DESTROYED. WAIT FOR THE LASER TO TURN OFF AND GO TO ROOM D1.

NOW, GO UP AND OPEN THE TWO DARK BLUE DOORS. GET THE PURPLE KEY AND JUMP OVER THE FAIRY SO AS TO GET THE SECOND RED KEY.



GO TO THE RIGHT TO ROOM **D2**. WAIT FOR THE LASER TO TURN OFF. GO UP AND TO THE RIGHT. GO DOWN AND OPEN THE PURPLE DOOR TO GO TO ROOM **D3**.

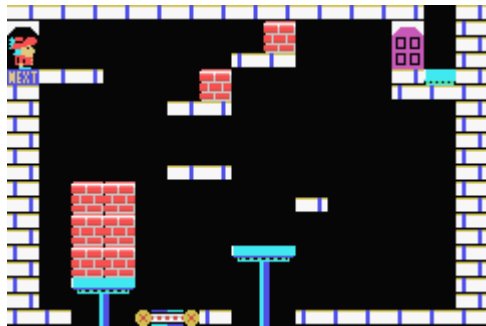
ROOM: D3



JUMP OVER THE LOWER MOVING PLATFORM AND GET THE TWO RINGS. JUMP TO THE UPPER MOVING PLATFORM AND GET THE CROSS AND THE PURPLE KEY. NOW, GO UP BY THE RIGHT SIDE OF THE ROOM. WAIT A WHILE AFTER THE LASER TURNS OFF AND JUMP UP, SO THAT YOU STAY ABOVE THE LASER WHEN IT TURNS ON. GO UP AND PUSH THE RIGHT UPPER CAKE TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH THE LOWER RIGHT BRICK TO THE LEFT UNTIL IT FALLS OVER THE CAKE. NOW, GO TO THE LEFT AND WAIT FOR THE LASER TO TURN ON. PUSH THE BRICK A LITTLE TO THE LEFT AND

COME BACK. WAIT A WHILE AFTER THE LASER TURNS OFF AND JUMP UP SO THAT YOU STAY IN THE FLOOR OF THE CAKE. PUSH THE CAKE TO THE RIGHT UNTIL IT FALLS. GET BACK TO THE LEFT AND GO DOWN. PUSH THE CAKE TO THE RIGHT UNTIL IT FALLS. NOW, GO TO THE LEFT AND WAIT FOR THE LASER TO TURN OFF. JUMP OVER THE BRICK AND GO TO THE EXTREME LEFT. WHEN THE LASER TURNS ON AGAIN, GO TO THE RIGHT AND PUSH THE LEFT BRICK TO THE RIGHT, JUST ABOVE THE CAKE. JUMP OVER IT AND OPEN THE PURPLE DOOR TO GO TO ROOM **D4**.

ROOM: D4



JUST GO DOWN AND KEEP GOING DOWN THROUGH THE HOLE BENEATH THE LEFT LIFT AND YOU WILL BE DIRECTED TO ROOM **E4**.

ROOM: E4



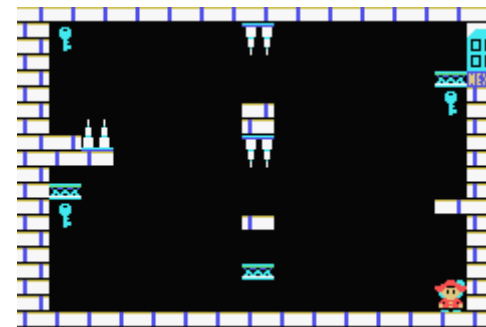
JUST GO TO THE LEFT AND OPEN THE BLUE DOOR TO GO TO ROOM **E3**.

GET THE TWO PIECES OF GOLD AND PUSH THE FLASK TO THE LEFT UNTIL IT FALLS. GO TO THE LEFT AND WAIT FOR THE LIFT TO GO DOWN. GET THE AIR AND QUICKLY GO BACK TO THE RIGHT. GO DOWN, PASSING THROUGH BOTH LASERS AND GO UP BY THE LASER OF THE LEFT. GET THE PURPLE KEY AND WAIT FOR THE LASER TO TURN OFF AND WAIT FOR THE LASER TO TURN OFF. JUMP UP AND TAKE THE LIFT TO GO TO ROOM **D3**.

GO UP, JUMPING OVER THE MOVING PLATFORMS AND GO TO ROOM **D4**.

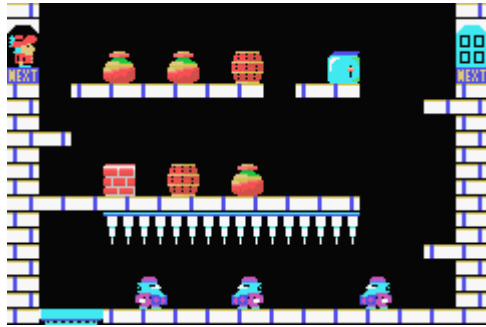
WAIT FOR THE FIRST LEFT BRICK OF THE SIX BRICKS GROUP TO BE DESTROYED. PUSH THE RIGHT UPPER BRICK TO THE RIGHT UNTIL IT FALLS. GO DOWN AND WAIT ON THE CONVEYOR. WHEN THE RIGHT LIFT GOES DOWN, PUSH THE BRICK TO THE LIFT AND ENTER THE LIFT ALSO. PUSH THE BRICK TO THE RIGHT WHEN THE BRICK REACHES THE RIGHT FLOOR AND PUSH IT HALFWAY TO THE RIGHT, OUT OF THE FLOOR. GET BACK TO THE DOOR AND PUSH THE MIDDLE RIGHT BRICK TO THE RIGHT UNTIL IT FALLS. THE MIDDLE AND LOWER LEFT BRICKS HAVE BEEN DESTROYED ALREADY. GO DOWN AND WAIT ON THE CONVEYOR AS BEFORE, PUSH THE BRICK TO THE LIFT AND ENTER IT. PUSH THE BRICK TO THE RIGHT OVER THE PREVIOUS ONE YOU PUSHED. GO BACK TO THE DOOR AND PUSH THE LAST BRICK TO THE RIGHT AND GO DOWN. WAIT ON THE CONVEYOR AND WHEN THE LIFTS REACHES THE LOWEST POSITION, PUSH THE BRICK TO THE LIFT AND ENTER THE LIFT. PUSH THE BRICK OVER THE TWO OTHER BRICKS. PUSH IT HALFWAY TO THE RIGHT. NOW, GO TO THE FLOOR WHERE IS THE LEFTMOST BRICK OF THE ROOM. PUSH THE BRICK TO THE LIFT AND PUSH IT TO THE RIGHT, JUST BESIDE THE PREVIOUSLY PUSHED BRICK. YOU WILL HAVE A T CONFIGURATION FORMED OF BRICKS. GO TO THE UPPER FLOOR AND PUSH THE BRICK TO THE RIGHT OVER THE T BRICK CONFIGURATION. PUSH IT HALFWAY TO THE RIGHT, HALFWAY TO THE RIGHT OF THE T TOP. JUMP OVER IT AND OPEN THE PURPLE DOOR. TAKE THE LIFT TO GO TO ROOM **C4**.

ROOM: C4



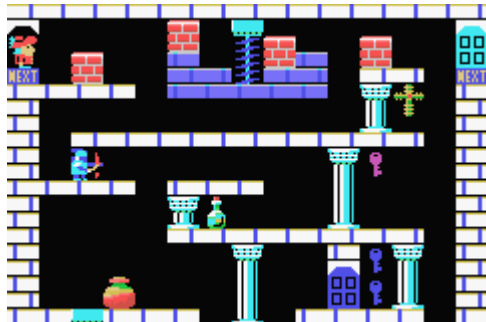
JUMP TO THE LOWER MOVING PLATFORM. GO TO THE LEFT AND JUMP TO GET THE LOWER BLUE KEY. JUMP TO THE MIDDLE FLOOR AND WAIT FOR THE MIDDLE MOVING PLATFORM TO GO TO THE LEFT. JUMP OVER IT AND GO TO THE LEFT TO GET THE MIDDLE BLUE KEY. NOW, GO TO THE LEFT AND WAIT IN THE MIDDLE FLOOR. WHEN THE MOVING PLATFORM COMES TOWARD YOU, JUMP OVER IT AND TO THE LEFT, TO THE LEFT CORNER OF THE ROOM, WITH A BIG JUMP SO AS TO PASS BY THE SPIKES. GET THE BLUE KEY AND JUMP OVER THE UPPER MOVING PLATFORM. GO TO THE RIGHT AND WAIT

IN THE MIDDLE FLOOR. WHEN THE MOVING PLATFORM GOES TO THE RIGHT, JUMP OVER IT AND GO TO THE RIGHT TO OPEN THE BLUE DOOR TO GO TO ROOM **C5**. TAKE CARE WHEN YOU ARE LOCATED IN THE MIDDLE FLOORS SINCE WHEN YOU JUMP, YOU MAY HIT THE SPIKES AND DIE.

ROOM: C5

FIRST OF ALL, GO DOWN AND PUSH THE LOWER FLASK TO THE RIGHT JUST UNTIL HALFWAY BEFORE THE END OF THE FLOOR. THEN, PUSH THE LOWER BARREL TO THE RIGHT UNTIL THERE IS A SPACE FOR YOU BETWEEN THE BARREL AND THE FLASK. GO UP AND PUSH THE UPPER BARREL TO THE RIGHT UNTIL IT FALLS OVER THE LOWER ONE. NOW, START PUSHING THE TWO BARRELS AND THE FLASK TO THE LEFT, MOVING ONE BY ONE, JUST HALFWAY. REMEMBER TO ALWAYS LET A SPACE FOR YOU BETWEEN THE LOWER ONES. YOU WILL STOP THIS

WHEN THE LOWER FLASK IS EXACTLY BELOW THE HOLE OF THE UPPER FLOOR. AND THE TWO BARRELS WILL HAVE TO BE EXACTLY ONE ABOVE THE OTHER. THEN, GO UP AND PUSH THE TWO UPPER FLASKS OVER THE LOWER ONE, FORMING A THREE FLASKS COLUMN. NOW, YOU WILL HAVE TO START MOVING ALL OF THEM TO THE RIGHT, ONE BY ONE. REMEMBER TO LET A SPACE FOR YOU BETWEEN TWO ITEMS OF THE SAME ROW. THE TOP BARREL IS PUSHED JUMPING OVER THE BRICK AND THE TOP FLASK IS PUSHED USING THE TOP BARREL. THE MIDDLE FLASK IS MOVED AFTER YOU MOVE THE LOWER BARREL HALFWAY TO THE RIGHT. YOU WILL STOP WHEN THE LOWER FLASK REACHES THE POSITION MARKED UP IN THE SCREEN BELOW. THEN, PUSH THE LOWER BARREL HALFWAY TO THE RIGHT. JUMP OVER IT AND PUSH THE MIDDLE FLASK HALFWAY TO THE RIGHT. GO BACK AND PUSH THE BRICK TWICE HALFWAY TO THE RIGHT. JUMP OVER IT AND PUSH THE BARREL ALSO TWICE HALFWAY TO THE RIGHT. JUMP OVER THE TOP BARREL AND MOVE THE TOP FLASK TWICE HALFWAY TO THE RIGHT, AS IN THE SCREEN BELOW. THEN, GO UP AND PUSH THE POT TO THE RIGHT, JUMP OVER IT AND OPEN THE BLUE DOOR TO GO TO ROOM C6.

**ROOM: C6**

PUSH THE BRICK TO THE RIGHT UNTIL HALFWAY OUT OF THE FLOOR. JUMP OVER IT AND PUSH THE BRICK OF THE RIGHT TO THE LEFT SO AS TO DESTROY IT. GO BACK TO ROOM C5.

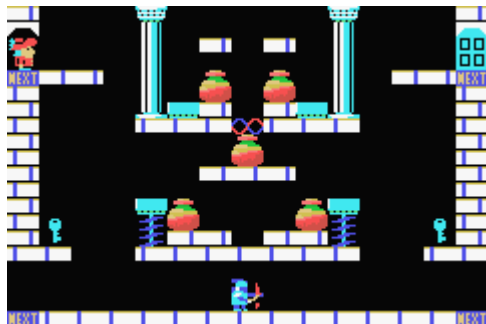
ROOM: D5

NOW, PAY ATTENTION. THIS IS A HARD TO SOLVE ROOM. FIRST, GO DOWN AND WAIT AT THE RIGHT SIDE OF THE LEFTMOST BARREL. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE LEFTMOST BARREL TO THE LEFT. ENTER THE LIFT AND PUSH THE BARREL TO THE FLOOR OF THE LOWER PIRATE AND KILL HIM. PUSH THE BARREL TO THE RIGHT UNTIL IT FALLS OVER THE LOWER BARREL. NOW, GO UP AND PUSH THE TROLLER TO THE RIGHT UNTIL THERE IS HALFWAY TO THE END OF THE FLOOR. GO DOWN AND PUSH THE BARREL WHICH IS AT THE SAME LEVEL OF THE ELEVATOR ALL WAY TO THE

RIGHT. GO UP AND PUSH THE TROLLER TO THE LEFT JUST FOR THE ELEVATOR TO REACH THE INITIAL POSITION. GO DOWN AND PUSH THE BARREL TO THE RIGHT UNTIL IT FALLS FROM THE ELEVATOR. NOW, GET BACK AND CONTINUE PUSHING THE TROLLER TO THE LEFT. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE TROLLER TO THE ELEVATOR. NOW, WAIT FOR THE LIFT TO GO UP AND PUSH THE TROLLER TO THE UPPER FLOOR AGAIN. PUSH THE TROLLER TO THE RIGHT UNTIL THE TOP OF THE ELEVATOR REACHES THE TOP OF THE FLOOR WHERE THE LOWER PIRATE WAS. THEN, PUSH THE MIDDLE BARREL TO THE LEFT, TO THE LIFT. PUSH IT TO THE RIGHT TO THE FLOOR OF THE LOWER PIRATE UNTIL IT FALLS OVER THE LOWER ONE. GO UP AND PUSH THE TROLLER TO THE RIGHT UNTIL THE BASE OF THE ELEVATOR REACHES THE BASE OF THE UPPER BARREL YOU HAVE JUST PUSHED. GO DOWN AND PUSH THE UPPER BARREL ALL WAY TO THE RIGHT. THEN, GO UP AND PUSH THE TROLLER TO THE RIGHT JUST FOR THE ELEVATOR TO REACH THE FLOOR. GO DOWN AND PUSH THE BARREL YOU HAVE JUST PUSHED ANOTHER HALFWAY TO THE RIGHT. GO UP AND PUSH THE TROLLER TO THE LEFT UNTIL THE BASE OF THE ELEVATOR REACHES THE RIGHT FLOOR. NOW, GO DOWN AND PUSH THE LOWER BARREL, WHICH IS INSIDE THE ELEVATOR, HALFWAY TO THE RIGHT. PUSH THE TROLLER TO THE LEFT UNTIL THE BASE OF THE ELEVATOR REACHES THE FLOOR OF THE LOWER PIRATE. THEN, PUSH THE RIGHT BARREL TO THE LEFT TO THE LIFT. ENTER THE LIFT AND PUSH IT TO THE RIGHT TO THE FLOOR OF THE LOWER PIRATE. CONTINUE PUSHING IT TO THE RIGHT UNTIL IT FALLS OVER THE LOWER ONE. GO UP AND PUSH THE TROLLER TO THE RIGHT UNTIL THE BASE OF THE ELEVATOR REACHES THE BASE OF THE UPPER BARREL. GO DOWN AND PUSH THE UPPER BARREL ALL WAY TO THE RIGHT. GO UP AND PUSH THE TROLLER TO THE RIGHT UNTIL THE ELEVATOR REACHES THE FLOOR. GO DOWN AND PUSH THE BARREL HALFWAY TO THE RIGHT. YOU WILL HAVE THE FOLLOWING SCREEN. THEN, GO UP AND PUSH THE TROLLER TO THE LEFT UNTIL THE TOP BARREL OF THE THREE BARRELS COLUMN REACHES THE RIGHT UPPER FLOOR. THEN, PUSH THE TOP BARREL ALL WAY TO THE RIGHT. GO DOWN, GET THE TWO BLUE KEYS AND GET BACK UP TO OPEN THE BLUE DOOR TO GO TO ROOM D6.



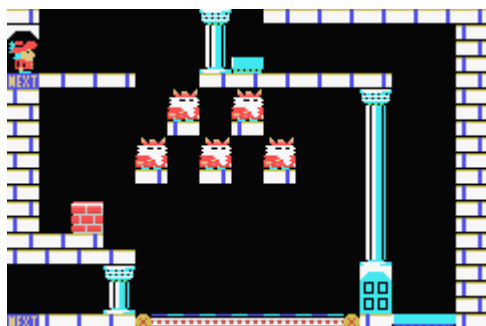
ROOM: D6



GO DOWN, GET THE BLUE KEY AND GO TO THE LEFT TO ROOM **D5**. GET THE TWO GREEN KEYS AND RETURN TO ROOM **D6**. WAIT FOR THE INDIAN, JUMP IT AND GO TO THE RIGHT. JUMP UP AND GET THE BLUE KEY. GO DOWN AND GO TO THE RIGHT TO ROOM **D7**. GET THE ELIXIR AND RETURN TO ROOM **D6**. NOW, JUMP THE INDIAN AND GO TO THE LEFT. JUMP UP AND WAIT FOR THE LEFT LIFT TO GO DOWN AND THEN, PUSH THE FLASK TO THE RIGHT UNTIL IT FALLS IN THE DEPRESSION OF THE FLOOR. JUMP OVER IT AND WAIT FOR THE RIGHT LIFT TO GO DOWN. PUSH THE FLASK TO THE RIGHT

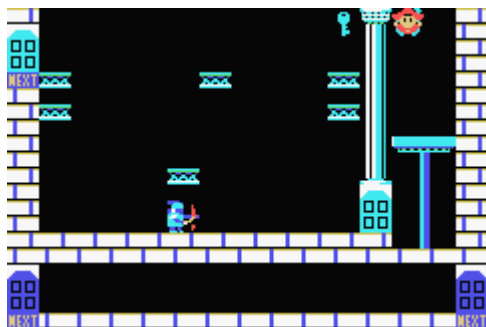
SO THAT IT IS PLACED HALFWAY TO THE RIGHT, OUT OF THE LIFT. QUICKLY JUMP OVER IT AND WAIT FOR THE LIFT TO REACH THE UPPER POSITION, BEFORE THE FLASK IS DESTROYED. JUMP UP TO THE FLOOR OF THE BLUE DOOR. OPEN IT TO GO TO ROOM **D7**.

ROOM: D7



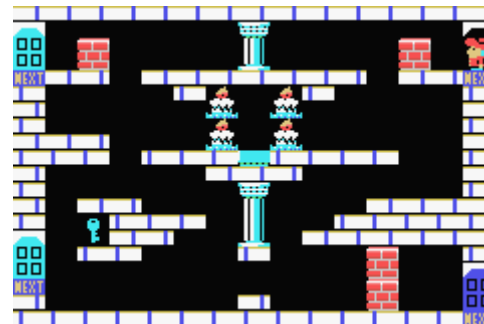
HERE, GO DOWN AND QUICKLY TO THE LEFT. NONE OF THE KINGS WILL KILL YOU. ATTRACT FOUR OF THEM TO THE CONVEYOR. THEN, PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS OVER THE CONVEYOR. IMMEDIATELY PUSH THE BRICK TO THE RIGHT TO KILL THE FOUR KINGS. THE OTHER ONE WILL FALL OVER YOU. AVOID HIM, EXIT THE ROOM AND GET BACK TO KILL THE LAST KING. THEN, EXIT THE ROOM AND COME BACK. OPEN THE BLUE DOOR AND WAIT FOR THE LIFT TO GO UP. GO DOWN TO ROOM **E7**.

ROOM: E7



GO DOWN AND OPEN THE BLUE DOOR. GO TO THE LEFT AND JUMP THE INDIAN. JUMP TO THE MOVING PLATFORM AND, PATIENTLY, JUMP FROM ONE MOVING PLATFORM TO THE OTHER UNTIL YOU REACH THE TOP MOVING PLATFORM. GO TO THE RIGHT AND GET THE BLUE KEY. THEN, GO TO THE LEFT AND OPEN THE BLUE DOOR TO ACCESS ROOM **E6**.

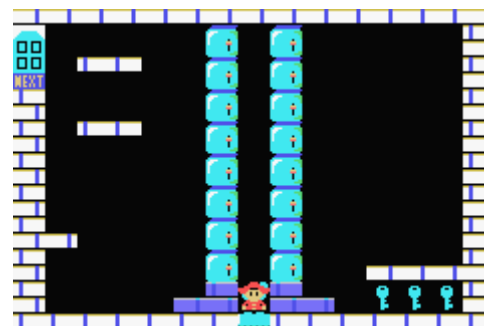
ROOM: E6



PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. GO TO THE LEFT AND PUSH THE LOWER CAKE HALFWAY TO THE LIFT AND WAIT FOR THE TWO CAKES TO BE DESTROYED. THEN, JUMP OVER THE BRICK AND GET BACK UP AND TO ROOM **E7**.

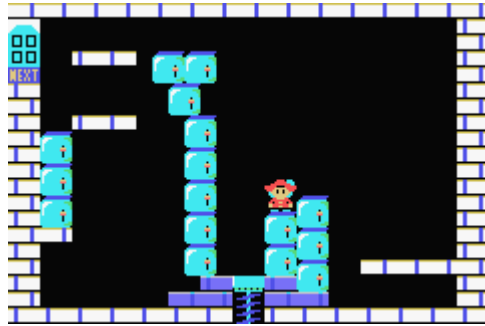
GO DOWN, JUMP THE INDIAN AND WAIT FOR THE LIFT TO GO UP TO ROOM **D7**. CONTINUE ON THE LIFT AND GO UP. GO TO THE LEFT AND TAKE THE OTHER LIFT TO GO TO ROOM **C7**.

ROOM: C7



START PUSHING ALL THE LEFT POTS HALFWAY TO THE LEFT UNTIL YOU REACH THE TOP OF THE COLUMN. THEN, PUSH THE HIGHEST RIGHT POT TO THE RIGHT UNTIL IT FALLS DOWN. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE THIRD POT OF THE LEFT, FROM THE UPPER PORTION TO THE LOWER PORTION, HALFWAY TO THE LEFT. NOW, TAKE THE LIFT WHEN IT GOES UP AND PUSH THE TOP LEFT POT TO THE LEFT UNTIL IT FALLS. NOW, YOU HAVE A PASSAGE TO THE LEFT. NOW, FROM THE COLUMN OF POTS OF THE RIGHT, PUSH THE SECOND ONE, FROM THE UPPER PORTION TO THE

LOWER PORTION, HALFWAY TO THE RIGHT. WAIT FOR THE LIFT TO GO DOWN AND PUSH THE RIGHT TOP POT TO THE LEFT AND WHEN THE LIFT GOES UP, PUSH IT TO THE LEFT SO AS TO TAKE THE WAY OF THE LEFT UPPER FLOOR UNTIL IT FALLS DOWN THROUGH THE LEFT CHANNEL BESIDES THE BLUE DOOR. NOW, GO TO THE LIFT AGAIN AND PUSH THE RIGHT TOP POT TO THE RIGHT UNTIL IT FALLS. THEN, PUSH THE SECOND RIGHT POT, FROM THE UPPER PORTION TO THE LOWER PORTION, HALFWAY TO THE RIGHT. GO UP AND PUSH THE RIGHT TOP POT TO THE LEFT. WAIT FOR THE LIFT TO GO UP AND PUSH THE POT TO THE LEFT, SUCH AS THE PREVIOUS POT. PUSH IT TO THE LEFT UNTIL IT FALLS OVER THE PREVIOUS ONE. NOW, PUSH THE TOP POT OF THE RIGHT TO THE RIGHT UNTIL IT FALLS. PUSH THE TOP POT OF THE RIGHT TO THE LEFT AND TAKE THE LIFT UP, JUST AS BEFORE AND PUSH THE POT UNTIL IT FALLS OVER THE TWO PREVIOUS ONES. NOW, GET BACK AND GO DOWN TO GET THE THREE BLUE KEYS. YOU WILL HAVE THE FOLLOWING SCREEN:



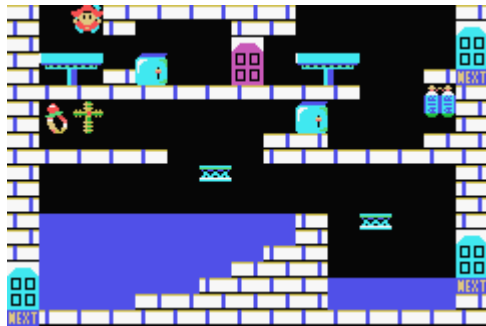
NOW, PUSH THE POT JUST AT YOUR RIGHT TO THE RIGHT UNTIL IT FALLS. THEN, PUSH THE TOP RIGHT BRICK TO THE LIFT AND GO UP AND PUSH IT OVER THE THREE PREVIOUS POTS. NOW, GO TO THE RIGHT AND DOWN AND PUSH THE TOP POT OF THE COLUMN JUST CLOSE TO THE RIGHT COLUMN OF POTS TO THE RIGHT UNTIL IT FALLS. THEN, PUSH THE REMAINING POT OF THE RIGHT COLUMN TO THE LIFT AND GO UP. PUSH THE POT TO THE LEFT UNTIL IT FALLS OVER THE FOUR PREVIOUS ONES. NOW, OPEN THE BLUE DOOR TO GO TO ROOM C6.

PUSH THE BRICK OF YOUR LEFT TO THE LEFT UNTIL IT FALLS. JUMP TO THE LEFT AND PUSH THE BRICK TO THE LIFT SO AS TO DESTROY IT. NOW, GET BACK AND GO DOWN TO GET THE CROSS AND THE PURPLE KEY AND GO DOWN TO ROOM D6.

GO TO THE LEFT WHERE ARE THE LOWER LIFTS. THEN, PUSH THE LEFT FLASK TO THE LEFT LIFT SO THAT HALF OF THE FLASK REMAINS OUT OF THE LEFT SIDE OF THE LIFT. QUICKLY JUMP OVER IT AND POSITION YOURSELF HALFWAY TO THE LEFT OF THE FLASK. JUST BEFORE THE FLASK IS DESTROYED, JUMP UP AND GO TO THE LEFT TO ROOM D5.

NOW, GO TO THE LEFT AND WAIT FOR THE LIFT TO GO UP AND GO DOWN TO ROOM E5.

ROOM: E5



QUICKLY GO TO THE RIGHT. PUSH THE POT TO THE RIGH, JUMP OVER IT AND OPEN THE PURPLE DOOR. JUMP TO THE RIGHT, WAIT FOR THE LIFT TO GO DOWN AND OPEN THE BLUE DOOR TO GO TO ROOM E6.

NOW, PUSH THE BRICK OF YOUR RIGHT TO THE RIGHT UNTIL IT FALLS. GO DOWN AND PUSH THE LOWER CAKE HALFWAY TO THE LIFT AND WAIT FOR BOTH CAKES TO BE DESTROYED. GO TO THE RIGHT, DOWN AND LEFT TO GET THE BLUE KEY. THEN, GO UP AND PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS. GO UP AND TO THE RIGHT. GO DOWN AGAIN AND TO THE LEFT, PUSH THE BRICK CLOSE TO THE BLUE DOOR. JUMP OVER IT AND OPEN THE BLUE DOOR TO GO TO ROOM E5.

JUMP OVER THE MOVING PLATFORM AND UP TO THE OTHER MOVING PLATFORM. JUMP UP AND GET THE CROSS AND THE RING. THEN, GO TO THE RIGHT AND PUSH THE POT TO THE RIGHT. JUMP OVER IT AND GET THE AIR. QUICKLY GO DOWN AND TO THE LEFT AND OPEN THE BLUE DOOR TO GO TO ROOM E4.

GO TO THE LEFT AND JUMP OVER THE MOVING PLATFORM. JUMP TO THE OTHER ONE AND UP TO GET THE DARK BLUE KEY. NOW, GO DOWN AND GET THE OTHER AIR. GO TO THE RIGHT TO GO TO ROOM E5. NOW, TAKE THE LEFT UPPER LIFT TO GO TO ROOM D5. GO UP TO ROOM C5. NOW, GO UP AND TO THE RIGHT TO ROOM C6.

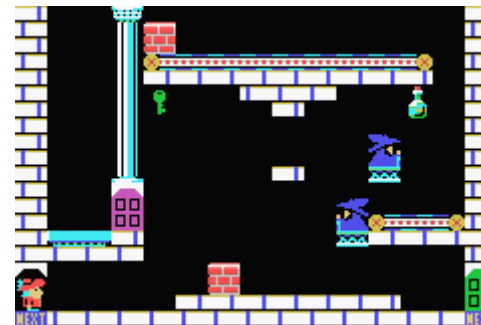
PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS. GO TO THE RIGHT, WAITING FOR THE LIFT TO GO DOWN AND PUSH THE BRICK YOU HAVE JUST PUSHED TO THE LEFT OVER THE INDIAN. EXIT THE ROOM AND GET BACK. JUMP OVER THE BRICK AND GO DOWN. GO TO THE RIGHT AND GET THE ELIXIR. GO TO THE LEFT AND DOWN TO ROOM D6. JUMP TO THE RIGHT OVER THE RIGHT LIFT AND GO UP BACK TO ROOM C6. OPEN THE DARK BLUE DOOR AND GET THE TWO DARK BLUE KEYS. GO DOWN TO ROOM D6. GO TO THE LEFT AND GET THE LEFT LIFT TO RETURN TO ROOM C6.

PUSH THE FLASK OF YOUR LEFT TO THE LEFT SO AS TO ENTER ONLY HALFWAY INTO THE LIFT. QUICKLY JUMP OVER THE FLASK AND JUMP UP TO THE HIGHER FLOOR. GO TO THE LEFT TO ROOM C5. GO DOWN TO ROOM D5. THEN, GO TO THE RIGHT TO ROOM D6. PUSH THE REMAINING FLASK OF THE LOWER PORTION OF THE ROOM TO THE RIGHT. PUSH IT HALFWAY TO THE RIGHT LIFT AS BEFORE, QUICKLY JUMP OVER THE FLASK AND JUMP TO THE UPPER RIGHT FLOOR TO GO TO ROOM D7.

NOW, QUICKLY GO DOWN AND TO THE RIGHT. PASS THROUGH THE OPENED DOOR AND GO DOWN TO ROOM E7. GO TO THE LEFT AND TO ROOM E6 AS DONE BEFORE. IF YOU DO NOT REMEMBER, READ AGAIN THE SOLUTION OF THE CORRESPONDING ROOM.

PUSH THE BRICK OF YOUR LEFT TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN AND CONTINUE PUSHING THE BRICK DOWN. WHEN IT REACHES THE LOWER FLOOR, GO DOWN BY THE LEFT SIDE AND PUSH THE BRICK TO THE RIGHT. JUMP OVER IT AND PUSH THE TOP BRICK TO THE RIGHT UNTIL IT FALLS. OPEN THE DARK BLUE DOOR TO GO TO THE LOWER PORTION OF ROOM E7. GO TO THE RIGHT AND OPEN THE DARK BLUE DOOR TO GO TO ROOM E8.

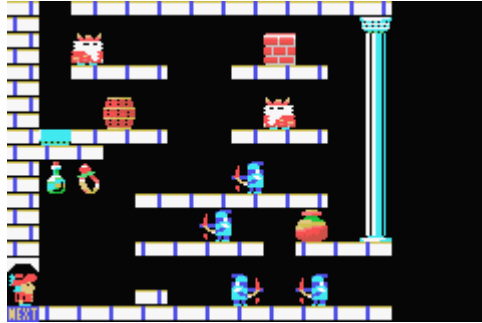
ROOM: E8



GO QUICKLY TO THE RIGHT AND PUSH THE LOWER BRICK TO THE RIGHT UNTIL THERE IS HALFWAY OF SPACE BETWEEN THE BRICK AND THE FLOOR OF THE LOWER CONVEYOR. THEN, WAIT FOR THE UPPER BRICK TO FALL OVER THE LOWER ONE. THEN, THE WITCH WILL BE FROZEN IN THE BRICKS. JUMP OVER THE LOWER MOVING PLATFORM AND UP TO THE MIDDLE FLOOR. WAIT FOR THE UPPER WITCH TO LEAVE THE MIDDLE FLOOR. THEN, JUMP TO THE LEFT AND GET THE GREEN KEY. DO THE SAME PROCEDURE BUT JUMP TO THE RIGHT AND GET THE ELIXIR. QUICKLY GO DOWN, TAKE THE

CONVEYOR AND GO DOWN. EXIT THE ROOM AND GET BACK. QUICKLY JUMP OVER THE BRICK AND GO TO THE RIGHT. OPEN THE GREEN DOOR TO ACCESS ROOM E9.

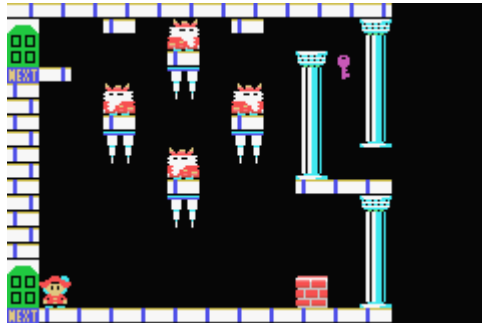
ROOM: E9



HERE, QUICKLY GO TO THE RIGHT AND POSITION YOURSELF OVER THE STEP OF THE FLOOR. WAIT FOR THE TWO KINGS TO FALL AND GO TO THE LEFT. THEN, GO UP TO THE FLOOR OF THE MIDDLE INDIAN. JUMP TO THE LEFT AND GET THE RING AND THE ELIXIR. GET BACK TO THE FLOOR WHERE YOU WERE AND JUMP TO THE UPPER FLOOR WHEN THE INDIAN GOES TO THE RIGHT. JUMP OVER IT AND GO UP. PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. KILL THE INDIAN OF THE UPPER FLOOR AND PUSH THE BRICK TO THE LEFT UNTIL IT FALLS DOWN, KILLING ONE OF THE TWO KINGS. NOW, GET BACK

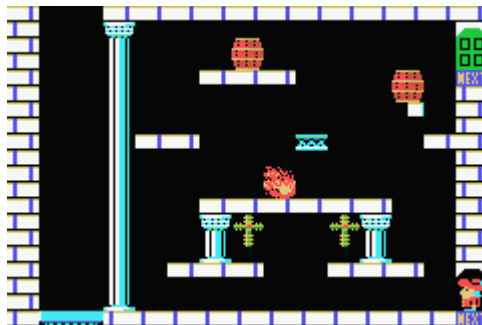
AND GO TO THE RIGHT, JUST BESIDE THE FLASK. PUSH IT TO THE RIGHT SO THAT IT KILLS THE TWO INDIAN AT THE SAME TIME. EXIT THE ROOM AND COME BACK BUT TAKE CARE WITH THE KING WHICH IS IN THE EXIT. NOW, QUICKLY GO UP TO THE FLOOR WHERE THE BRICK IS. PUSH IT TO THE LEFT AND KILL THE OTHER INDIAN. NOW, TAKE THE LIFT TO GO TO ROOM D9.

ROOM: D9



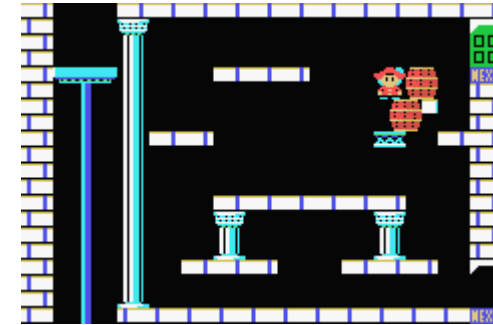
GO TO THE RIGHT AND WAIT FOR THE RIGHTMOST KING TO FALL AND JUMP OVER IT TO THE RIGHT, AFTER THE BRICK. START PUSHING THE BRICK TO THE LEFT SO AS TO KILL ALL KINGS. TAKE CARE WITH THE LAST ONE OR YOU MAY CLOSE YOUR WAY TO ROOM D8. JUMP OVER THE BRICK AND OPEN THE GREEN DOOR TO GO TO ROOM D8.

ROOM: D8



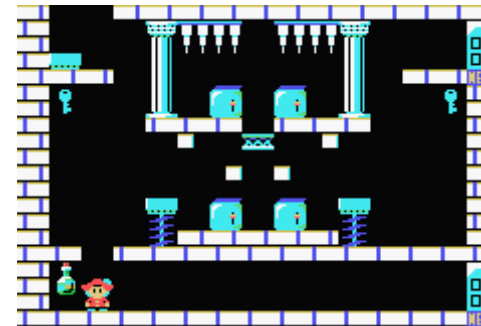
GO TO THE LEFT AND GET THE TWO CROSSES. THEN, GO UP AVOIDING THE FIREBALL AND PUSH THE HIGHER BARREL TO THE LEFT. THEN, PUSH IT TO THE RIGHT OVER THE FIREBALL SO AS TO KILL IT. EXIT THE ROOM AND GET BACK. GO UP TO THE FLOOR OF THE HIGHEST BARREL AND PUSH IT TO THE LEFT. GO DOWN AND PUSH IT TO THE MOVING PLATFORM SO THAT YOU AND THE BARREL ENTER THE MOVING PLATFORM. GO TO THE RIGHT AND JUMP OVER THE BARREL WHEN THE MOVING PLATFORM IS GOING TO THE RIGHT AND PUSH THE RIGHT BARREL HALFWAY TO THE RIGHT SO THAT

YOU CAN OPEN THE GREEN DOOR TO RETURN TO ROOM D9. YOU WILL HAVE THE FOLLOWING SCREEN WHEN JUMPING OVER THE BARREL WHICH IS OVER THE MOVING PLATFORM.



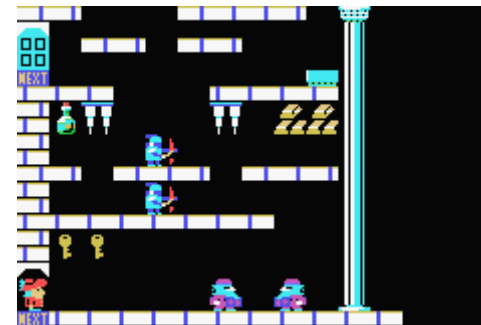
NOW, GO TO THE RIGHT, JUMPIN FROM FLOOR TO FLOOR AND GET THE PURPLE KEY. GO DOWN TO ROOM E9. GO DOWN AND TAKE THE LOWER LEFT ENTRANCE TO THE INNER PART OF THE ROOM. CONTINUE TO THE LEFT AND GO TO ROOM E8. HERE, GO TO THE LEFT, JUMP THE LOWER BRICK AND PUSH IT TO THE RIGHT SO THAT THE HIGHER BRICK FALLS OVER IT. GO TO THE LEFT AND WAIT FOR THE MOVING PLATFORM TO LET THE WITCH IN THE RIGHT SIDE OF THE FLOOR. TAKE THE MOVING PLATFORM AND OPEN THE PURPLE DOOR. WAIT FOR THE LIFT, TAKE IT AND GO TO ROOM D8. CONTINUE UP TO ROOM C8.

ROOM: C8



GET THE ELIXIR AND JUMP UP. JUMP OVER THE LEFT LIFT AND WHEN THE LIFT GOES UP, JUMP AND GET THE BLUE KEY. PERFORM THE SAME PROCEDURE TO THE RIGHT BLUE KEY. TAKE CARE WITH THE MOVING PLATFORM. FIRST, JUMP IMMEDIATELY WHEN THE MOVING PLATFORM GOES TO THE RIGHT AND THEN, WHEN YOU ARE IN THE MIDDLE, WAIT FOR IT TO GO TO THE LEFT AND JUMP TO THE RIGHT. WHEN RETURNING, DO THE OPPOSITE. THEN, GO DOWN AND OPEN THE BLUE DOOR TO GO TO ROOM C9.

ROOM: C9



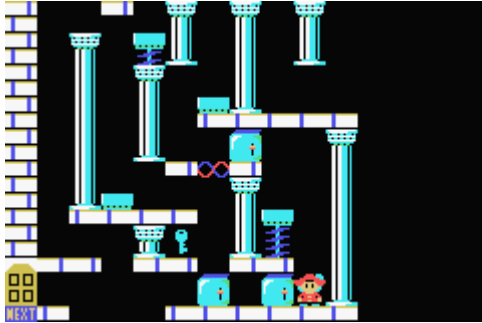
GET THE TWO YELLOW KEYS AND GET BACK TO ROOM C8. TAKE CARE WITH THW TWO PIRATES WHEN GETTING THE KEYS.

NOW, GO UP AND TO THE RIGHT. PUSH THE LOWER RIGHT POT TO THE RIGHT. WAIT FOR THE RIGHT LIFT TO GO DOWN AND PUSH THE POT TO THE LIFT SUCH THAT HALF OF THE POT IS

LOCATED TO THE RIGHT OF THE LIFT. THEN, JUMP OVER THE POT AND POSITION YOURSELF HALFWAY TO THE RIGHT OF THE POT. WHEN THE POT REACHES THE POSITION BEFORE BEING DESTROYED, JUMP UP AND TO THE RIGHT. OPEN THE BLUE DOOR TO GO TO THE UPPER PORTION OF ROOM **C9**.

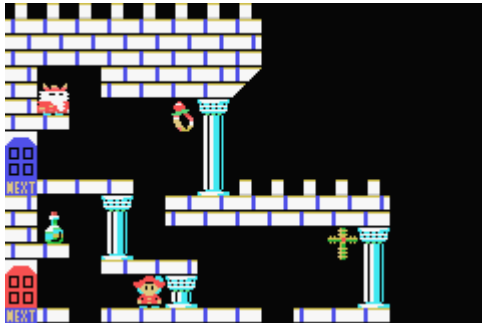
HERE, DO NOT GO DOWN. JUST STAY BESIDE THE DOOR AND WALK HALFWAY TO THE RIGHT AND JUMP FROM THIS POSITION TO THE RIGHT, TO THE OTHER SIDE OF THE FLOOR. THEN, TAKE THE LIFT TO GO TO ROOM **B9**.

ROOM: B9



QUICKLY JUMP UP AND TAKE THE LIFT. GO UP AND PUSH THE POT TO THE LEFT AND FALL THROUGH THE LASER. GET THE BLUE KEY AND JUMP UP TO GET THE LIFT OF THE LEFT. GO UP AND JUMP TO THE RIGHT TO GET THE OTHER LIFT TO GO TO ROOM **A9**.

ROOM: A9



JUMP TO THE LEFT AND UP AND GET THE ELIXIR. NOW, GO DOWN AND OPEN THE RED DOOR TO ACCESS ROOM **A8**.

ROOM: A8

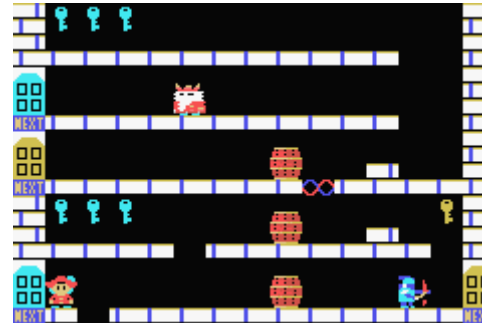


HERE, YOU WILL HAVE TO GO TO THE LEFT AND OPEN THE BLUE DOOR. GET THE GREEN KEY AND EXIT THE ROOM BACK TO ROOM **A9**.

NOW, JUST GO TO THE RIGHT AND DOWN TO ROOM **B9**. GO TO THE LEFT AND DOWN TO ROOM **C9**, BUT BY THE RIGHT SIDE OF THE HOLE. NOW, GO DOWN AND TO THE RIGHT, AVOIDING THE UPPER INDIAN. GET THE TWO PIECES OF GOLD. THEN, GO TO THE LEFT, JUMPING OVER THE UPPER INDIAN. FOR THIS, WAIT FOR THE INDIAN TO GO TO THE RIGHT IN THE FLOOR OF THE LOWER INDIAN. GET THE ELIXIR AND PERFORM THE SAME PROCEDURE OF BEFORE TO RETURN TO THE RIGHT SIDE OF THE ROOM. THEN, GO DOWN AND JUMP OVER THE PIRATES TO GO TO ROOM **C8**.

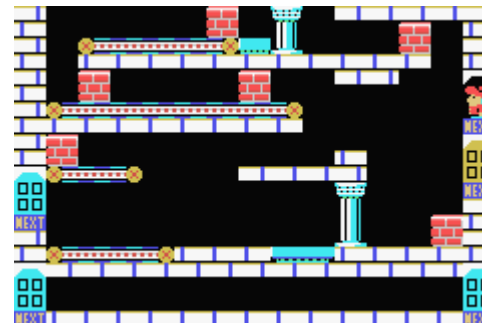
GO TO THE LEFT AND UP. PUSH THE LEFT POT TO THE LEFT LIFT SO THAT IT IS HALF PLACED TO THE LEFT OF THE LIFT. QUICKLY JUMP OVER THE POT AND POSITION YOURSELF HALFWAY TO THE LEFT OF THE POT. WHEN THE LIFT GOES UP AND THE POT IS TO BE DESTROYED, JUMP UP AND TO THE LEFT. TAKE THE LIFT TO GO TO ROOM **B8**.

ROOM: B8



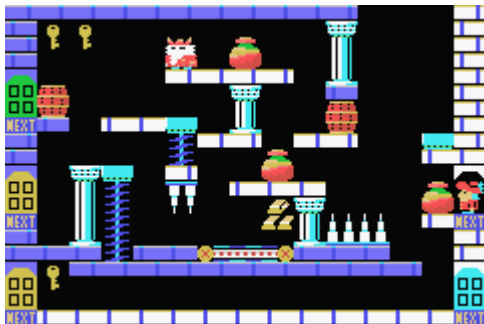
JUMP TO THE RIGHT AND UP AND GET THE THREE BLUE KEYS. THEN, GO TO THE RIGHT AND PUSH THE MIDDLE BARREL TO THE RIGHT AND DOWN. KILL THE INDIAN BY PUSHING THE LOWER BARREL TO THE RIGHT. GO UP AGAIN AND JUMP UP WHEN THE KING GOES TO THE RIGHT. YOU WILL HAVE LITTLE SPACE TO JUMP BUT YOU WILL MANAGE TO. GET THE THREE UPPER KEYS AND GO DOWN. GO TO THE LEFT AND OPEN THE TOP BLUE DOOR TO GO TO ROOM **B7**.

ROOM: B7



QUICKLY JUMP TO THE RIGHT. GO TO THE FLOOR WHERE THE FIRST BRICK JUST FELT OF THE CONVEYOR. PUSH IT TO THE LEFT QUICKLY OR THE SECOND BRICK TO FALL FROM THE CONVEYOR WILL KILL YOU. CONTINUE PUSHING THE BRICK TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN AND TO THE LEFT AND OPEN THE BLUE DOOR TO GO TO ROOM **B6**. BEFORE GOING TO ROOM B6, PUSH THE BRICK TO THE LEFT TO THE LIFT, SO AS TO DESTROY IT.

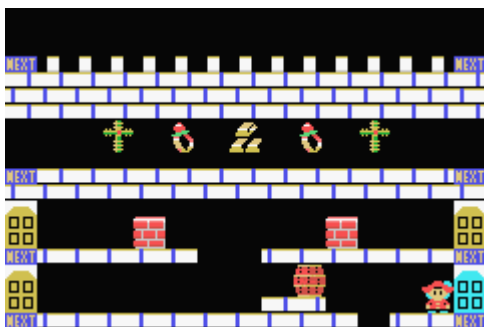
ROOM: B6



PUSH THE FLASK TO THE LEFT UNTIL IT FALLS. JUMP OVER IT AND JUMP TO THE LEFT TO THE FLOOR OF THE MIDDLE FLASK. PUSH IT TO THE LEFT UNTIL IT FALLS. GO UP TO THE FLOOR OF THE UPPER FLASK AND PUSH IT TO THE LEFT AND KILL THE KING. IF THE KING GOES TO THE RIGHT, PUSH THE FLASK TO THE RIGHT AND KILL HIM. THEN, DESTROY THE UPPER FLASK. GO DOWN THROUGH THE RIGHT SIDE AND GET THE GOLD. PUSH THE MIDDLE FLASK TO THE LEFT AND DESTROY IT. NOW, TAKE YOUR WAY UP AND TO THE FLOOR OF THE BARREL. PUSH THE BARREL TO THE RIGHT UNTIL

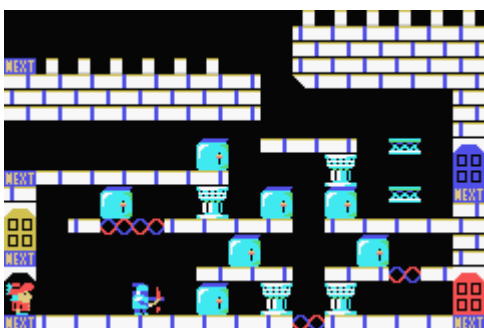
IT FALLS. THEN, JUMP TO THE RIGHT AND TAKE THE LIFT TO GO UP TO ROOM **A6**.

ROOM: A6



JUST GO TO THE RIGHT AND OPEN THE BLUE DOOR TO GO TO ROOM **A7**.

ROOM: A7



GO TO THE RIGHT AND JUMP THE INDIAN. PUSH THE MIDDLE LEFT POT TO THE RIGHT UNTIL IT FALLS OVER THE LASER. CONTINUE TO THE RIGHT AND PUSH THE RIGHT MIDDLE POT TO THE RIGHT AND FALL DOWN THROUGH THE RIGHT LASER. CONTINUE TO THE RIGHT AND OPEN THE RED DOOR TO GO TO ROOM **A8**.

GO TO THE RIGHT AND OPEN THE GREEN DOOR. GET THE PURPLE KEY AND RETURN TO ROOM **A7**. NOW, GO TO THE LEFT AND JUMP WHEN THE LASER TURNS OFF. GO TO THE RIGHT AND WAIT FOR THE LASER TO TURN ON. PUSH THE POT OF YOUR LEFT TO THE LEFT UNTIL IT FALLS OVER THE LOWER LASER. THEN, CONTINUE TO THE LEFT AND PUSH THE OTHER LEFT POT TO THE LEFT UNTIL IT FALLS OVER THE INDIAN, KILLING HIM. CONTINUE TO THE LEFT TO ROOM **A6**. GO TO THE LEFT AND GO DOWN TO ROOM **B6**. GO DOWN AND TO THE RIGHT. OPEN THE

BLUE DOOR TO GO TO ROOM **B7**. CONTINUE TO THE LEFT AND OPEN THE BLUE DOOR TO GO TO ROOM **B8**. GO TO THE RIGHT AND DOWN TO ROOM **C8**.

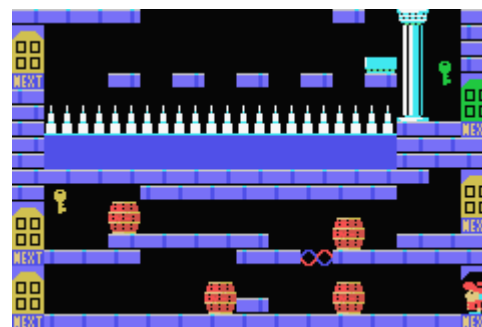
GO TO THE FLOOR JUST BELOW THE MOVING PLATFORM. THEN, WAIT FOR THE MOVING PLATFORM TO GO TO THE RIGHT AND JUMP UP AND JUMP TO THE MIDDLE CHANNEL BETWEEN THE TWO UPPER POTS. THEN, QUICKLY JUMP OVER THE MOVING PLATFORM THAT WILL PASS BENEATH YOU AND JUMP TO THE RIGHT, AVOIDING THE SPIKES. NOW, PUSH THE RIGHT POT TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN TO THE FLOOR AND PUSH IT TO THE RIGHT LIFT, PERFORMING THE SAME PROCEDURE OF BEFORE. THIS WAY, YOU WILL REACH AGAIN THE UPPER RIGHT FLOOR. GO TO THE RIGHT TO ROOM **C9**. NOW, JUMP TO THE RIGHT, FROM THE SAME POSITION OF BEFORE, TO REACH THE RIGHT PORTION OF THE FLOOR. NOW, TAKE THE LIFT TO ROOM **B9**.

HERE, PERFORM THE SAME PROCEDURE OF BEFORE TO REACH ROOM **A9**. NOW, GO TO THE LEFT TO ROOM **A8**. HERE, GO TO THE LEFT AND OPEN THE PURPLE DOOR. GET THE TWO DARK BLUE KEYS AND RETURN TO ROOM **A9**. JUST GO TO THE RIGHT AND DOWN TO ROOM **B9**. GO TO THE LEFT AND DOWN TO ROOM **C9**. GO DOWN AS BEFORE TO THE LOWER PORTION OF THE ROOM AND THEN TO THE LEFT TO ROOM **C8**.

GO TO THE LEFT AND UP. AFTER THAT, DO THE SAME PROCEDURE OF BEFORE TO GET THE UPPER LEFT POT TO THE FLOOR OF THE LIFTS. PUSH HIS POT TO THE LEFT AND, AS BEFORE, REACH THE UPPER LEFT FLOOR OF THE ROOM. TAKE THE LIFT TO GO TO ROOM **B8**.

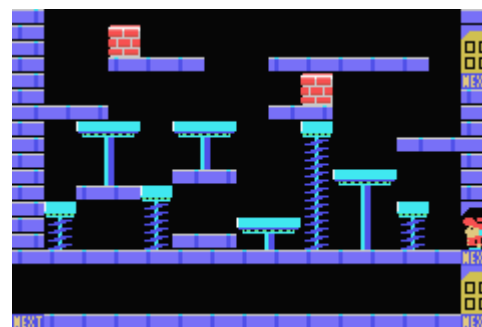
JUST GO TO THE LEFT TO ROOM **B7**. CONTINUE TO THE LEFT TO ROOM **B6**. CONTINUE TO THE LEFT AND GET THE YELLOW KEY. OPEN THE YELLOW DOOR TO GO TO ROOM **B5**.

ROOM: B5



PUSH THE RIGHT LOWER BARREL TO THE LEFT AND, WHEN THE LASER TURNS OFF, JUMP UP AND TO THE LEFT. PUSH THE LEFT UPPER BARREL TO THE LEFT, JUST TO GET THE YELLOW KEY. THEN, OPEN THE YELLOW DOOR TO GO TO ROOM **B4**.

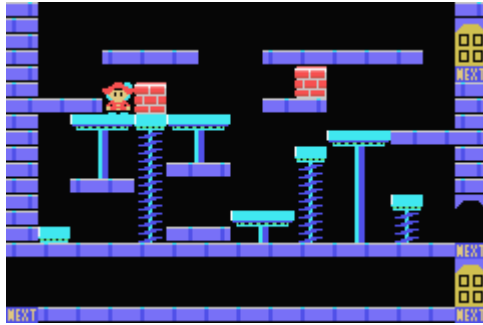
ROOM: B4



WALK TO THE LEFT JUST BESIDE THE TOP BRICK. PUSH IT TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH IT TO THE RIGHT TO THE BIG LIFT. NOW, YOU HAVE THE BRICK ON THE LEFT BIG LIFT AND YOU HAVE A LITTLE LIFT AND ANOTHER BIG LIFT. YOU WILL HAVE TO WAIT FOR THE THREE LIFTS TO BE IN THE CONFIGURATION OF THE SCREEN BELOW. HERE, THE LEFT BIG LIFT AND THE LITTLE LIFT ARE GOING UP AND THE RIGHT BIG LIFT IS GOING DOWN. QUICKLY PUSH THE BRICK TO THE RIGHT PORTION OF THE RIGHT BIG LIFT. THEN, GO TO THE RIGHTMOST BIG LIFT AND WHEN IT GOES

UP, PUSH THE OTHER BRICK TO THE LEFT UNTIL IT FALLS OVER THE LIFT OF THE LEFT. NOW, YOU HAVE JUST TO WAIT FOR THE LIFTS TO BE IN A POSITION TO PUSH THE BRICK OF YOUR

LEFT OVER THE FIRST ONE. THEN, JUMP OVER THE TWO BRICKS COLUMN AND GO TO ROOM **A4**.



NOW, YOU WILL HAVE TO ACT QUICKLY. QUICKLY GO TO THE RIGHT AND DOWN. QUICKLY PUSH THE BARREL HALFWAY TO THE LEFT AND JUMP TO THE RIGHT. WHEN YOU JUMP TO THE RIGHT, THE KING WILL FALL TO THE SPACE BETWEEN THE STEP OF THE FLOOR AND THE BARREL. NOW, YOU HAVE TO JUMP UP AND TO THE LEFT TO THE UPPER FLOOR. JUMP UP AND PUSH THE BRICK TO THE RIGHT OVER THE KING, SO AS TO KILL HIM. JUMP TO THE RIGHT AND GET THE LEFT RED KEY. EXIT THE ROOM AND COME BACK. NOW, GO DOWN AND PUSH THE BARREL TO THE LEFT UNTIL IT FALLS. THEN, GO DOWN AND TO THE LEFT TO ROOM **A7**.

DO THE SAME OF BEFORE. WAIT FOR THE LASER TO TURN OFF AND JUMP UP. WAIT FOR THE LASER TO TURN ON AND PUSH THE POT TO THE LEFT UNTIL IT FALLS. THEN, CONTINUE TO THE LEFT AND PUSH THE POT TO THE LEFT UNTIL IT FALLS. THEN, GO TO THE LEFT TO ROOM **A6**. THEN, GO DOWN TO ROOM **B6**.

GO DOWN AND TO THE LEFT TO ROOM **B5**. CONTINUE TO THE LEFT, PUSHING THE BARREL TO THE LEFT. WAIT FOR THE LASER TO TURN OFF AND JUMP UP. GO TO THE LEFT AND PUSH THE BARREL TO THE LEFT ONLY TO JUMP AND GO TO ROOM **B4**. GO UP AGAIN TO ROOM **A4**, JUST AS BEFORE. GO TO THE RIGHT TO ROOM **A8**. GO DOWN AND TO ROOM **A7**. FOLLOW THE SAME STEPS OF BEFORE AND GO TO ROOM **B6**. THIS TIME, GO DOWN AND TO THE RIGHT TO ROOM **B7**. CONTINUE TO ROOM **B8** AND GO UP TO THE FLOOR OF THE KING AND GET BACK TO ROOM **B7**.

HERE, YOU WILL DO THE FOLLOWING. SINCE YOU HAVE ALREADY DESTROYED ONE BRICK, YOU WILL HAVE TO DESTROY THE OTHER TWO THAT FALL FROM THE CONVEYOR. DESTROY ONE BY ONE, FOLLOWING THE FOLLOWING SEQUENCE OF ROOMS: **B7 – B6 – A6 – B6 – B7 – B8 – B7**.

ONCE YOU HAVE DESTROYED ALL THE BRICKS, GO TO ROOM **B7** AND GO UP BY MEANS OF THE CONVEYORS. THIS WILL LEAD YOU TO ROOM **A7**. THERE, PUSH THE POT OF YOUR LEFT TO THE LEFT JUST BENEATH THE END OF THE UPPER FLOOR. JUMP OVER IT AND JUMP TO THE UPPER FLOOR WHEN THE LASER TURNS OFF. PUSH THE UPPER POT TO THE LEFT BUT DO NOT LET IT FALL. GO DOWN AND PUSH THE LOWER POT HALFWAY TO THE LEFT. JUMP OVER IT AND JUMP UP WHEN THE LASER TURNS OFF AGAIN. THEN, PUSH THE UPPER POT TO THE LEFT UNTIL IT FALLS OVER THE LOWER ONE. GO DOWN AND OPEN THE YELLOW DOOR TO GO TO ROOM **A6**.

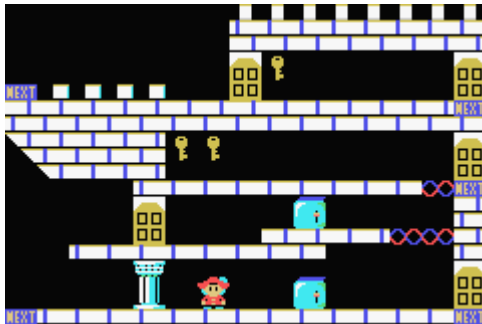
NOW, PUSH THE BRICK TO THE LEFT UNTIL IT FALLS. GO DOWN AND TO THE LEFT AND OPEN THE YELLOW DOOR TO GO TO ROOM **A5**. NOW, JUST GO DOWN TO ROOM **B5**. YOU WILL GET THE GREEN KEY. OPEN THE GREEN DOOR TO GO TO ROOM **B6**.

PUSH THE BARREL TO THE RIGHT UNTIL IT FALLS. THEN, GO TO THE RIGHT AND DOWN. WAIT FOR THE LEFT LIFT TO GO DOWN AND JUMP OVER IT. WHEN THE LIFT GOES UP, PUSH THE BARREL TO THE LEFT UNTIL IT FALLS. GO DOWN AND OPEN THE YELLOW DOOR TO GO TO ROOM **B5**.

PUSH THE BARREL TO THE LEFT AND WAIT FOR THE LASER TO TURN OFF. GO DOWN AND PUSH THE LOWER LEFT BARREL TO THE LEFT UNTIL YOU HAVE SPACE TO JUMP OVER IT TO THE OTHER SIDE. CONTINUE TO THE LEFT AND OPEN THE YELLOW DOOR TO GO TO ROOM **B4**.

NOW, JUST GO TO THE LEFT TO ROOM **B3**.

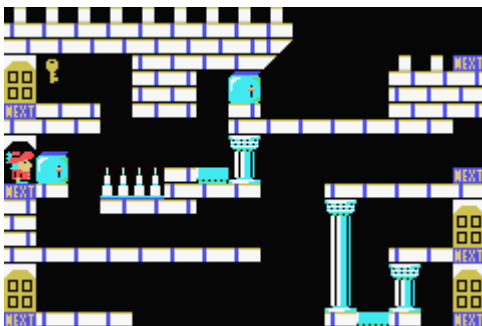
ROOM: A4



HERE, YOU HAVE TO BE PATIENT. PUSH THE POT TO THE RIGHT, JUMP OVER IT AND, WHEN THE LASER TURNS OFF, JUMP TO THE UPPER FLOOR AND WAIT FOR THE LASER TO TURN ON AGAIN. NOW, WALK TO THE RIGHT AND POSITION YOURSELF BENEATH THE LITTLE LASER AND WHEN THE LASER IS TO TURN OFF, JUMP TO THE UPPER FLOOR. THIS WILL HAVE TO BE SYNCHRONIZED SINCE IF YOU MISS THE EXACT TIME, YOU WILL FALL TO THE LOWER FLOOR AND WILL HAVE TO START IT ALL OVER AGAIN. THEN, GET THE TWO YELLOW KEYS AND GO TO THE RIGHT. OPEN THE YELLOW DOOR TO GO TO ROOM

A5.

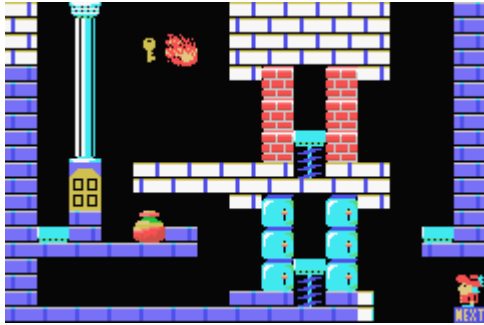
ROOM: A5



HERE, YOU JUST HAVE TO PUSH THE POT UNTIL IT FALLS. JUMP TO THE RIGHT AND WAIT FOR THE LIFT TO GO DOWN. TAKE THE LIFT AND PUSH THE UPPER POT TO THE RIGHT. JUMP OVER IT AND GO TO THE RIGHT TO ROOM **A6**.

JUST GO TO THE RIGHT TO ROOM **A7**. GO TO THE RIGHT AND TO THE PORTION OF THE ROOM WHERE THERE ARE TWO MOVING PLATFORM. GO DOWN TO THE LOWER ONE BUT BE CAREFUL FOR NOT BEING KILLED. GO TO THE RIGHT AND OPEN THE DARK BLUE DOOR TO GO TO ROOM **A8**.

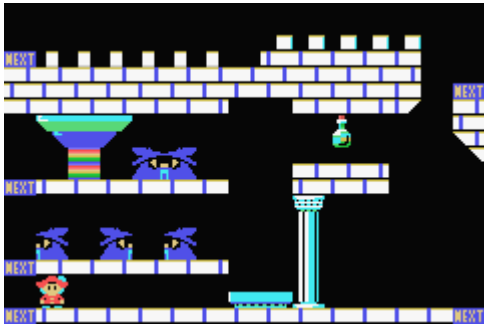
ROOM: B3



JUMP TO THE LEFT AND PUSH THE LOWER POT HALFWAY TO THE LIFT, SO AS TO DESTROY THE THREE POTS. JUMP TO THE LIFT WHEN IT GOES DOWN AND PUSH THE MIDDLE POT HALFWAY TO THE LEFT AND PUSH THE LOWER POT HALFWAY TO THE LEFT OF THE MIDDLE POT. DOING THIS, THERE WILL BE A SPACE FOR YOU BETWEEN THE LIFT AND THE LOWER POT. THEN, PUSH THE MIDDLE POT HALFWAY TO THE LEFT AND QUICKLY GO TO THE RIGHT SINCE THE UPPER POT WILL FALL DOWN. THIS WILL HAVE TO BE DONE WHEN THE LIFT IS GOING DOWN OR YOU WILL BE SMASHED BY THE UPPER POT.

NOW, PUSH THE UPPER POT TO THE LEFT UNTIL IT FALLS. GO TO THE LEFT AND WAIT FOR THE FIREBALL TO KILL IT WITH THE FLASK. JUMP TO THE RIGHT LIFT WHEN IT IS IN THE LOWEST POSITION. THEN, JUMP TO THE LEFT TO THE BRICKS FLOOR. PUSH THE LOWER BRICK TO THE LIFT SO AS TO DESTROY THE THREE BRICKS. THEN, AS BEFORE, JUMP TO THE LIFT WHEN IT GOES DOWN AND PUSH THE MIDDLE BRICK HALFWAY TO THE LEFT AND PUSH THE LOWER BRICK HALFWAY TO THE LEFT OF THE MIDDLE BRICK. DOING THIS, THERE WILL BE A SPACE FOR YOU BETWEEN THE LIFT AND THE LOWER BRICK. THEN, PUSH THE MIDDLE BRICK HALFWAY TO THE LEFT AND QUICKLY GO TO THE RIGHT SINCE THE UPPER BRICK WILL FALL DOWN. THIS WILL HAVE TO BE DONE WHEN THE LIFT IS GOING DOWN OR YOU WILL BE SMASHED BY THE UPPER BRICK. PUSH THE UPPER BRICK TO THE LEFT UNTIL IT FALLS. JUMP AND GET THE YELLOW KEY. GO TO THE LEFT AND DOWN AND OPEN THE YELLOW DOOR. TAKE THE LIFT UP TO ROOM **A3**.

ROOM: A3



JUST GO TO THE LEFT TO ROOM **A2**. TAKE THE LIFT, GET THE RING AND RETURN TO ROOM **A3**. DOUBLE CHARGE YOURSELF WITH SOME INVULNERABILITY. GO TO THE RIGHT AND GET THE ELIXIR. RETURN TO THE LIFT AND POSITION YOURSELF IN THE LEFT PORTION OF THE LIFT. WHEN IT REACHES THE CEILING, JUMP AND YOU WILL PASS THROUGH THE WALL. NOW, GO TO THE RIGHT TO ROOM **A4**.

GO TO THE RIGHT, OPEN THE YELLOW DOOR. GET THE YELLOW KEY AND OPEN THE YELLOW DOOR TO ACCESS ROOM **A5**. GET THE YELLOW KEY. GO DOWN, BUT TAKE CARE WITH THE SPIKES. GO TO THE RIGHT AND JUMP TO THE RIGHT TO ACCESS ROOM **A6**.

GET THE TWO RINGS, THE TWO CROSSES AND THE GOLD. CONTINUE TO THE RIGHT TO ROOM **A7**. GO TO THE RIGHT AND PUSH THE POT TO THE RIGHT UNTIL IT FALLS. GO TO THE RIGHT AND DOWN TO ROOM **B7**. PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS. THEN, GO DOWN AND OPEN THE YELLOW DOOR TO GO TO ROOM **B8**.

PUSH THE BARREL TO THE RIGHT. WAIT FOR THE LASER TO TURN OFF AND GO DOWN. GET THE YELLOW KEY AND OPEN THE YELLOW DOOR TO GO TO ROOM **B9**.

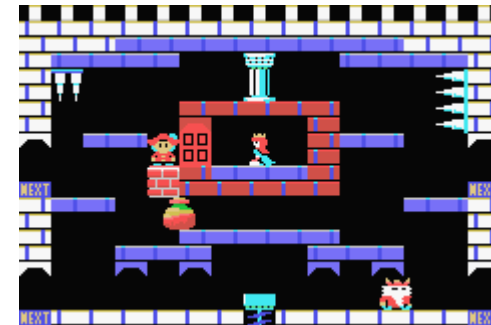
AFTER THE GAME STARTS, WALK HALFWAY TO THE RIGHT AND JUMP TO THE OTHER SIDE OF THE FLOOR. PUSH THE POT TO THE RIGHT AND GO UP. WAIT FOR THE LASER TO TURN OFF AND CONTINUE UP. PUSH THE POT TO THE LIFT SO AS TO DESTROY IT. NOW, GO TO THE LEFT

AND JUMP UP TO THE RIGHT UPPER LIFT WHEN THE LIFT IS IN THE LOWEST POSITION. THEN, YOU WILL GO TO ROOM **A9**.

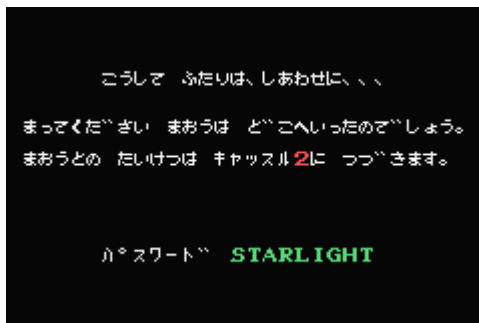
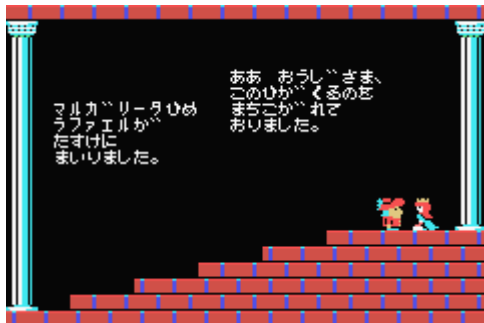
GO TO THE LEFT AND UP AND ATTRACT THE KING TO THE LOWER FLOOR. GET THE CROSS AND JUMP TO THE LEFT AVOIDING THE KING. THEN, GET THE RING AND OPEN THE DARK BLUE DOOR TO GO TO ROOM **A8**.

GO DOWN AND PUSH THE FLASK TO THE LEFT HALFWAY FROM FALLING THE STEP OF THE FLOOR. THEN, GET BACK TO THE RIGHT AND PUSH THE BARREL TO THE LEFT TO THE LIFT, SO AS TO DESTROY IT. OPEN THE RED DOOR. THEN, GO UP AND JUMP, GETTING THE GOLD AND GOING TO THE LEFT. GET THE RED KEY AND JUMP TO THE RIGHT. WHEN THE KING GOES TO THE LEFT, GO DOWN AND ATTRACT THE KING TO THE LOWER FLOOR AND THEN JUMP UP. NOW, YOU WILL HAVE TO ENTER THIS ROOM THROUGH THE LEFT SIDE. IN ORDER TO DO THAT, FOLLOW THIS SEQUENCE OF ROOMS: **A8 - A7 - A6 - A5 - B5 - B6 - B5 - B4 - B3 - A3 - A2 - A3 - A4 - A5 - A6 - A7 - A8**. WHEN YOU ARE AT ROOM **A3**, YOU WILL HAVE TO RECEIVE A CHARGE OF INVULNERABILITY WHEN THE LIFT IS GOING UP, ALMOST AT THE LEVEL OF YOUR FLOOR SINCE THIS CHARGE MUST LAST UNTIL ROOM **A5**, SO AS TO PASS THROUGH THE SPIKES. IF THE INVULNERABILITY DOES NOT LAST AND YOU DIE, YOU WILL START THE ROOM WITH A BIGGER CHARGE TO ALLOW YOU TO PASS BY THE SPIKES.

NOW, LET'S FINISH THE GAME. GO DOWN AND PUSH THE BARREL TO THE LEFT UNTIL IT FALLS. GO DOWN AND PUSH THE BARREL TO THE LIFT, SO AS TO DESTROY IT. GO TO THE RIGHT AND PUSH THE FLASK TO THE LEFT HALFWAY FROM FALLING FROM THE STEP. THEN, GO DOWN AND TO THE LEFT AND ATTRACT THE KING TO THE LOWER FLOOR. GO TO THE LEFT AND PUSH THE BRICK TO THE RIGHT UNTIL IT FALLS OVER THE FLASK. YOU WILL HAVE THE SCREEN BELOW. THEN, JUST OPEN THE RED DOOR AND GIVE THE PRINCESS A KISS. THE GAME IS OVER.



NOW THAT THE GAME IS FINISHED, ENJOY IT'S ENDING!!!



VIII – GREETINGS

THANKS TO ALBERT BEENVENDORP (A.K.A. BIFI) AND PATRICK VAN ARKEL (A.K.A. VAMPIER)
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